

FY26 Appropriation Request Checklist

Agency Name: Gaming Control Board

Business Unit: 46500

Reports to Include in PDF Submission

Form #	Title	
<input checked="" type="checkbox"/>	Cvr Ltr	Cover Letter <i>Agency Level</i>
<input checked="" type="checkbox"/>	S-1	Certification <i>Agency Level</i>
<input checked="" type="checkbox"/>	S-2	Organizational Chart <i>Agency/Program Level</i>
<input checked="" type="checkbox"/>	S-8	Financial Summary (BFM) <i>Agency/Program Level</i>
<input checked="" type="checkbox"/>	S-9	Account Code Revenue / Expenditure Report <i>Agency/Program Level</i>
N/A	S-10	Fund Balance Projection <i>Fund Level</i>
<input checked="" type="checkbox"/>	S-13	Detail of Rate Line Items (see instructions) <i>Agency Level</i>
<input checked="" type="checkbox"/>	P-1	Program Narrative <i>Program Level</i>
N/A	R-2	Transfer Report <i>Agency Level</i>
<input checked="" type="checkbox"/>	REV/EXP	Revenue-Expenditure Comparison Report <i>Agency/Program Level</i>
N/A	FFRW	Detail of Federal Funds Revenue Worksheet <i>Agency/Program Level</i>
N/A	EB-1	Expansion Justifications <i>Program Level</i>
N/A	EB-2	Expansion Fiscal Summary <i>Program Level</i>
N/A	EB-3	Expansion Line Item Detail <i>Program Level</i>
N/A	LFR	Legislating for Results Expansion Tool <i>Program Level</i>
<input checked="" type="checkbox"/>	E4	Pcode Detail <i>Program Level</i>
<input checked="" type="checkbox"/>	E5	Contract by Pcode <i>Program Level</i>
<input checked="" type="checkbox"/>	SAR	Special Appropriation Request Report <i>Agency Level</i>
<input checked="" type="checkbox"/>	APR	Annual Performance Report <i>Program Level</i>
<input checked="" type="checkbox"/>	Table 2	Table 2 Performance Measure Summary <i>Program Level</i>
<input checked="" type="checkbox"/>	SP	Strategic Plan <i>Agency Level</i>
<input checked="" type="checkbox"/>	ITP	Information Technology Plan <i>Agency Level</i>
<input checked="" type="checkbox"/>	C-1	Base Operating Budget <i>Agency Level</i>
<input checked="" type="checkbox"/>	C-2	IT Request Plan <i>Agency Level</i>
N/A	Perf Audit	Update to LFC Performance Audits (within last 2 years) <i>Agency Level</i>

Documents to Attach in BFM (PDF Optional)

Where to Attach

<input checked="" type="checkbox"/>	Board Cert	Board or Commission Budget Certification <i>Form 9900</i>
<input checked="" type="checkbox"/>	E-6B	Leased Passenger-Related Vehicles <i>Form 3300/4300</i>



Michelle Lujan Grisham, Governor

Patrick M. Garrett, Board Chairman

Terry McGaha, Acting Executive Director

August 8, 2024

Wayne Propst
Cabinet Secretary
Department of Finance and Administration
180 Bataan Memorial Bldg., Suite 190
Santa Fe, NM 87501

Subject: FY26 Budget Appropriation Request for the New Mexico Gaming Control Board

Dear Secretary Propst,

I am writing to formally submit the New Mexico Gaming Control Board's (NMGCB) FY26 Budget Appropriation Request. Our board plays a pivotal role in regulating the state's gaming industry, ensuring that operations are conducted with the highest standards of integrity, transparency, and fairness. This budget request is essential to support our ongoing initiatives, address the growing demands of the industry, and maintain our commitment to regulatory excellence.

Gaming is a vital industry in New Mexico, and one of the state's largest employers, providing over 22,000 jobs to New Mexicans. According to the American Gaming Association, the gaming industry had an overall economic impact of \$2.47 billion for the state in FY23. This figure encompasses direct spending by gaming operators, indirect spending by suppliers and vendors, and induced spending by employees and patrons. The industry also supports thousands of jobs, both directly within gaming establishments and indirectly through related businesses and services. In FY24, the industry directly contributed over \$223 million to the state's general fund and horsemen's purses, while non-profit gaming operators contributed \$1.9 million for charitable and educational purposes.

Over the past year, the NMGCB has made significant strides in enhancing our operational effectiveness. Key among these achievements is the substantial reduction in our vacancy rate, from 36.5% in FY22 to just 13.4% across all divisions by the beginning of FY25. However, despite our best efforts, the appropriations for FY25 were insufficient to fully address the remaining 13.4% vacancy rate. This shortfall has limited our ability to fully staff all divisions, thereby impacting our capacity to execute some of our critical regulatory and oversight functions. The NMGCB operates with a dedicated team of 52 employees. In smaller agencies like ours, even a single vacancy can have a considerable impact, significantly increasing the workload for the remaining staff. While we have made significant progress in reducing our overall vacancy rate, the lack of adequate funding has prevented us from achieving the staffing levels necessary to operate at peak efficiency and to meet the growing demands of the gaming industry which is critical in strengthening our workforce, allowing us to better manage our regulatory responsibilities, and ensure that we can respond promptly and effectively to the dynamic challenges within the gaming industry.

Our FY26 budget request reflects our commitment to continuous improvement across several strategic areas:



Michelle Lujan Grisham, Governor

Patrick M. Garrett, Board Chairman

Terry McGaha, Acting Executive Director

1. **Regulatory Excellence:** We plan to conduct comprehensive reviews of current regulations, identify areas for enhancement, and implement best practices from other jurisdictions. Strengthening our training programs will ensure that our regulatory staff are equipped with the latest knowledge and skills.
2. **Enhanced Compliance and Enforcement:** We aim to further bolster our compliance and enforcement mechanisms by increasing the frequency and thoroughness of inspections, leveraging advanced data analytics for monitoring and detection, and fostering stronger partnerships with local, state, and federal enforcement agencies.
3. **Stakeholder Engagement and Public Awareness:** Engaging with stakeholders and raising public awareness about responsible gaming are top priorities. We plan to hold regular stakeholder meetings, launch public awareness campaigns, and collaborate with industry operators to promote best practices.
4. **Technological Advancements:** To enhance our regulatory functions, we intend to implement a new integrated regulatory management system, develop online portals for license applications and renewals, and utilize data analytics for risk assessment and decision-making.
5. **Organizational Development:** Investing in the professional development of our staff is crucial to our success. We will continue to provide continuous training and development opportunities, foster a culture of innovation and excellence, and enhance our recruitment and retention strategies. A key component of this strategy is addressing the remaining vacant positions within the agency. Filling these vacancies is essential for ensuring that we have the necessary workforce to maintain high operational standards and effectively manage our regulatory responsibilities.

The requested budget for FY26 is designed to support these initiatives and ensure that the NMGCB continues to meet the evolving needs of the gaming industry with efficiency and expertise. By filling our remaining vacancies and investing in these key areas, we are confident that the NMGCB will not only maintain but enhance its role as a guardian of the public interest in New Mexico's gaming sector.

We respectfully request your support for our FY26 Budget Appropriation Request, which is vital to sustaining and advancing the critical work of the NMGCB. We look forward to discussing our request in further detail and answering any questions you may have.

Thank you for your consideration.

Sincerely,

A handwritten signature in blue ink, appearing to read "Terry McGaha".

Terry McGaha
Acting Executive Director
New Mexico Gaming Control Board


Enclosure

**APPROPRIATION REQUEST
CERTIFICATION
FORM S-1**

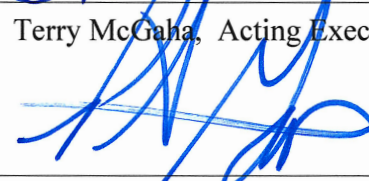
Agency Name: Gaming Control Board

Business Unit: 46500

I hereby certify that the accompanying summary and detailed statements are true and correct to the best of my knowledge and belief and that the arithmetic accuracy of all numeric information has been verified.



Terry McGaha, Acting Executive Director



Patrick Garrett, Board Chairman



Cynthia M. Ortega-Armijo, ASD Director/CFO

4900 Alameda Blvd NE
Albuquerque, NM 87113

505-841-9700

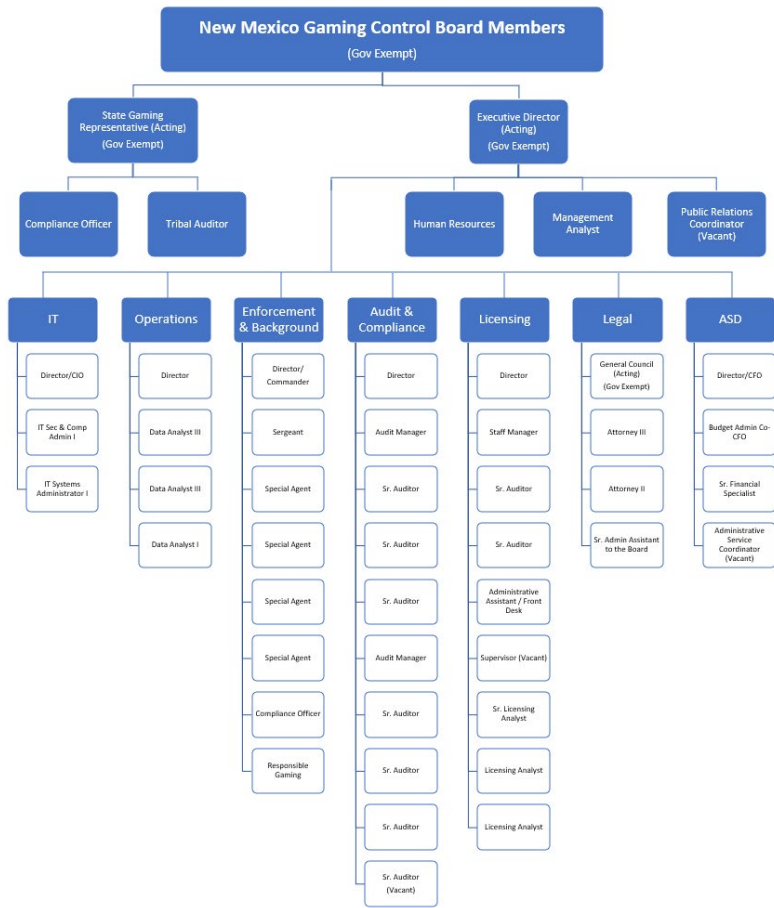
cynthia.ortega@gcb.nm.gov

Note: Appropriation Requests for agencies headed by a board or commission must be approved by the board or commission by official action and signed by the chairperson. Operating Budgets of other agencies must be signed by the director or secretary. Appropriation Requests not properly signed will be returned.

Agency Name: Gaming Control Board
 Program Name: Gaming Control Board

Business Unit: 46500
 Program Code: P680

APPROPRIATION REQUEST ORGANIZATION CHART FORM S-2



As of August 14, 2024

Check Box if this form is a revision

Revision no:

Revision Date: 6/30/2011

Page

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S-8 Financial Summary

(Dollars in Thousands)

BU PCode Department
46500 0000 0000000000

	2023-24 Opbud	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	Base	----- FY 2026 Agency Request ----- Expansion	Total
REVENUE							
111 General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
112 Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
REVENUE, TRANSFERS	6,642.3	6,642.3	6,966.5	0	7,943.6	0.0	7,943.6
REVENUE	6,642.3	6,642.3	6,966.5	0	7,943.6	0.0	7,943.6
EXPENSE							
200 Personal Services and Employee Benefits	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
300 Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
400 Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6
EXPENDITURES	6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6
EXPENSE	6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6
FTE POSITIONS							
810 Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
FTEs	52.00	52.00	52.00	52.00	52.00	0.00	52.00
FTE POSITIONS	52.00	52.00	52.00	52.00	52.00	0.00	52.00

S-8 Financial Summary

(Dollars in Thousands)

BU PCode Department
46500 P680 000000

	2023-24 Opbud	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	Base	----- FY 2026 Agency Request ----- Expansion	Total
REVENUE							
111 General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
112 Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
REVENUE, TRANSFERS	6,642.3	6,642.3	6,966.5	0.0	7,943.6	0.0	7,943.6
REVENUE	6,642.3	6,642.3	6,966.5	0.0	7,943.6	0.0	7,943.6
EXPENSE							
200 Personal Services and Employee Benefits	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
300 Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
400 Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6
EXPENDITURES	6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6
EXPENSE	6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6
FTE POSITIONS							
810 Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
FTEs	52.00	52.00	52.00	52.00	52.00	0.00	52.00
FTE POSITIONS	52.00	52.00	52.00	52.00	52.00	0.00	52.00

BU PCode Department
46500 0000 0000000000

S-9 Account Code Revenue/Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
499105	General Fd. Appropriation	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
111	General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
499905	Other Financing Sources	0.0	231.1	0.0	0.0	0.0	0.0	0.0
112	Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
TOTAL REVENUE		6,642.3	6,642.3	6,966.5	0	7,943.6	0.0	7,943.6
520100	Exempt Perm Positions P/T&F/T	546.2	283.6	318.0	654.2	647.4	0.0	647.4
520300	Classified Perm Positions F/T	2,861.9	2,798.0	3,324.5	3,617.1	3,615.8	0.0	3,615.8
520700	Overtime & Other Premium Pay	0.0	85.0	0.0	0.0	13.0	0.0	13.0
520800	Annl & Comp Paid At Separation	0.0	20.4	0.0	0.0	0.0	0.0	0.0
520900	Differential Pay	0.0	0.1	0.0	0.0	0.0	0.0	0.0
521100	Group Insurance Premium	360.0	264.7	396.1	403.1	406.3	0.0	406.3
521200	Retirement Contributions	673.1	590.5	690.3	820.7	820.4	0.0	820.4
521300	F I C A	275.4	230.5	267.7	264.8	322.9	0.0	322.9
521400	Workers' Comp Assessment Fee	0.5	0.4	0.5	0.0	0.5	0.0	0.5
521410	GSD Work Comp Insur Premium	2.8	2.8	2.1	0.0	2.9	0.0	2.9
521500	Unemployment Comp Premium	0.0	0.0	14.0	0.0	0.0	0.0	0.0
521600	Employee Liability Ins Premium	45.3	45.0	18.1	0.0	66.3	0.0	66.3
521700	RHC Act Contributions	76.5	61.4	70.4	88.1	87.8	0.0	87.8
200	Personal Services and Employee Bene	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
535100	Medical Services	0.1	1.4	0.2	0.0	0.1	0.0	0.1
535200	Professional Services	54.0	17.4	65.7	0.0	67.2	0.0	67.2
535300	Other Services	2.7	4.7	3.4	0.0	2.8	0.0	2.8
535309	Other Services - Interagency	0.0	11.3	0.0	0.0	0.0	0.0	0.0
535400	Audit Services	27.5	27.4	28.7	0.0	30.2	0.0	30.2
535600	IT Services	3.9	685.9	704.9	0.0	720.4	0.0	720.4
300	Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
542100	Employee I/S Mileage & Fares	0.0	1.8	0.0	0.0	2.0	0.0	2.0
542200	Employee I/S Meals & Lodging	20.0	29.4	30.0	0.0	35.0	0.0	35.0
542300	Brd & Comm Mbr Meals & Lodging	1.6	0.9	0.8	0.0	0.9	0.0	0.9
542310	Brd & Comm Mbr Mileage & Fares	0.0	0.2	0.0	0.0	0.0	0.0	0.0
542500	Transp - Fuel & Oil	21.0	17.2	15.0	0.0	25.0	0.0	25.0
542600	Transp - Parts & Supplies	0.5	6.5	0.2	0.0	0.5	0.0	0.5
542700	Transp - Transp Insurance	0.1	0.0	0.0	0.0	0.1	0.0	0.1

BU PCode Department
46500 0000 0000000000

S-9 Account Code Revenue/Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
542800	State Transp Pool Charges	25.0	27.5	30.0	0.0	36.3	0.0	36.3
543200	Maint - Furn, Fixt, Equipment	4.5	8.4	4.8	0.0	4.8	0.0	4.8
543300	Maint - Buildings & Structures	1.7	4.1	1.7	0.0	1.7	0.0	1.7
543400	Maint - Property Insurance	0.1	0.0	0.1	0.0	0.0	0.0	0.0
543700	Maintenance Services	22.8	23.1	24.0	0.0	25.0	0.0	25.0
543820	Maintenance IT	0.2	37.5	0.0	0.0	0.0	0.0	0.0
543830	IT HW/SW Agreements	730.2	40.5	36.5	0.0	41.5	0.0	41.5
544000	Supply Inventory IT	2.2	11.5	2.2	0.0	5.7	0.0	5.7
544100	Supplies-Office Supplies	2.0	7.4	0.5	0.0	1.5	0.0	1.5
544400	Supplies-Field Supplies	2.5	1.2	1.0	0.0	1.0	0.0	1.0
544900	Supplies-Inventory Exempt	0.0	16.3	0.0	0.0	0.0	0.0	0.0
545600	Reporting & Recording	2.7	2.1	2.6	0.0	2.6	0.0	2.6
545700	ISD Services	20.7	35.5	64.8	0.0	66.1	0.0	66.1
545710	DOIT HCM Assessment Fees	18.7	17.1	18.7	0.0	18.2	0.0	18.2
545900	Printing & Photo Services	2.1	3.3	2.5	0.0	2.7	0.0	2.7
546100	Postage & Mail Services	2.5	0.1	0.1	0.0	0.0	0.0	0.0
546400	Rent Of Land & Buildings	679.1	679.1	679.1	0.0	679.2	0.0	679.2
546500	Rent Of Equipment	12.0	12.0	12.0	0.0	12.0	0.0	12.0
546600	Communications	34.6	17.6	4.7	0.0	5.2	0.0	5.2
546610	DOIT Telecommunications	53.5	60.8	76.6	0.0	65.1	0.0	65.1
546700	Subscriptions/Dues/License Fee	23.8	36.4	35.1	0.0	42.7	0.0	42.7
546800	Employee Training & Education	5.4	29.4	1.0	0.0	11.2	0.0	11.2
546809	Emp Train & Edu InterSt Agency	0.0	0.5	0.0	0.0	0.0	0.0	0.0
546810	Board Member Training	1.0	4.0	0.5	0.0	5.1	0.0	5.1
546900	Advertising	0.0	1.8	2.5	0.0	3.7	0.0	3.7
547000	Legal Settlements	0.0	50.0	0.0	0.0	0.0	0.0	0.0
547900	Miscellaneous Expense	0.0	0.7	0.0	0.0	5.0	0.0	5.0
548300	Information Tech Equipment	0.0	13.9	13.9	0.0	14.0	0.0	14.0
549600	Employee O/S Mileage & Fares	5.6	9.3	0.0	0.0	3.5	0.0	3.5
549700	Employee O/S Meals & Lodging	10.6	26.7	1.0	0.0	11.5	0.0	11.5
549800	Brd & Comm O/S Mileage & Fares	2.1	2.5	0.0	0.0	2.7	0.0	2.7
549900	Brd & Comm O/S Meals & Lodging	3.6	7.2	0.0	0.0	8.1	0.0	8.1
400	Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6

Gaming Control Board

State of New Mexico

BU PCode Department
 46500 0000 0000000000

S-9 Account Code Revenue/Expenditure Summary
 (Dollars in Thousands)

	2023-24 Opbud	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	----- FY 2026 Agency Request -----		
					Base	Expansion	Total
TOTAL EXPENSE	6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6
810 Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
810 Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
TOTAL FTE POSITIONS	52.00	52.00	52.00	52.00	52.00	0.00	52.00

Gaming Control

BU PCode Department
46500 P680 000000

State of New Mexico

S-9 Account Code Revenue/Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
499105	General Fd. Appropriation	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
111	General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
499905	Other Financing Sources	0.0	231.1	0.0	0.0	0.0	0.0	0.0
112	Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
TOTAL REVENUE		6,642.3	6,642.3	6,966.5	0.0	7,943.6	0.0	7,943.6
520100	Exempt Perm Positions P/T&F/T	546.2	283.6	318.0	654.2	647.4	0.0	647.4
520300	Classified Perm Positions F/T	2,861.9	2,798.0	3,324.5	3,617.1	3,615.8	0.0	3,615.8
520700	Overtime & Other Premium Pay	0.0	85.0	0.0	0.0	13.0	0.0	13.0
520800	Annl & Comp Paid At Separation	0.0	20.4	0.0	0.0	0.0	0.0	0.0
520900	Differential Pay	0.0	0.1	0.0	0.0	0.0	0.0	0.0
521100	Group Insurance Premium	360.0	264.7	396.1	403.1	406.3	0.0	406.3
521200	Retirement Contributions	673.1	590.5	690.3	820.7	820.4	0.0	820.4
521300	F I C A	275.4	230.5	267.7	264.8	322.9	0.0	322.9
521400	Workers' Comp Assessment Fee	0.5	0.4	0.5	0.0	0.5	0.0	0.5
521410	GSD Work Comp Insur Premium	2.8	2.8	2.1	0.0	2.9	0.0	2.9
521500	Unemployment Comp Premium	0.0	0.0	14.0	0.0	0.0	0.0	0.0
521600	Employee Liability Ins Premium	45.3	45.0	18.1	0.0	66.3	0.0	66.3
521700	RHC Act Contributions	76.5	61.4	70.4	88.1	87.8	0.0	87.8
200	Personal Services and Employee Bene	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
535100	Medical Services	0.1	1.4	0.2	0.0	0.1	0.0	0.1
535200	Professional Services	54.0	17.4	65.7	0.0	67.2	0.0	67.2
535300	Other Services	2.7	4.7	3.4	0.0	2.8	0.0	2.8
535309	Other Services - Interagency	0.0	11.3	0.0	0.0	0.0	0.0	0.0
535400	Audit Services	27.5	27.4	28.7	0.0	30.2	0.0	30.2
535600	IT Services	3.9	685.9	704.9	0.0	720.4	0.0	720.4
300	Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
542100	Employee I/S Mileage & Fares	0.0	1.8	0.0	0.0	2.0	0.0	2.0
542200	Employee I/S Meals & Lodging	20.0	29.4	30.0	0.0	35.0	0.0	35.0
542300	Brd & Comm Mbr Meals & Lodging	1.6	0.9	0.8	0.0	0.9	0.0	0.9
542310	Brd & Comm Mbr Mileage & Fares	0.0	0.2	0.0	0.0	0.0	0.0	0.0
542500	Transp - Fuel & Oil	21.0	17.2	15.0	0.0	25.0	0.0	25.0
542600	Transp - Parts & Supplies	0.5	6.5	0.2	0.0	0.5	0.0	0.5
542700	Transp - Transp Insurance	0.1	0.0	0.0	0.0	0.1	0.0	0.1

Gaming Control

State of New Mexico

BU PCode Department
46500 P680 000000

S-9 Account Code Revenue/Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
542800	State Transp Pool Charges	25.0	27.5	30.0	0.0	36.3	0.0	36.3
543200	Maint - Furn, Fixt, Equipment	4.5	8.4	4.8	0.0	4.8	0.0	4.8
543300	Maint - Buildings & Structures	1.7	4.1	1.7	0.0	1.7	0.0	1.7
543400	Maint - Property Insurance	0.1	0.0	0.1	0.0	0.0	0.0	0.0
543700	Maintenance Services	22.8	23.1	24.0	0.0	25.0	0.0	25.0
543820	Maintenance IT	0.2	37.5	0.0	0.0	0.0	0.0	0.0
543830	IT HW/SW Agreements	730.2	40.5	36.5	0.0	41.5	0.0	41.5
544000	Supply Inventory IT	2.2	11.5	2.2	0.0	5.7	0.0	5.7
544100	Supplies-Office Supplies	2.0	7.4	0.5	0.0	1.5	0.0	1.5
544400	Supplies-Field Supplies	2.5	1.2	1.0	0.0	1.0	0.0	1.0
544900	Supplies-Inventory Exempt	0.0	16.3	0.0	0.0	0.0	0.0	0.0
545600	Reporting & Recording	2.7	2.1	2.6	0.0	2.6	0.0	2.6
545700	ISD Services	20.7	35.5	64.8	0.0	66.1	0.0	66.1
545710	DOIT HCM Assessment Fees	18.7	17.1	18.7	0.0	18.2	0.0	18.2
545900	Printing & Photo Services	2.1	3.3	2.5	0.0	2.7	0.0	2.7
546100	Postage & Mail Services	2.5	0.1	0.1	0.0	0.0	0.0	0.0
546400	Rent Of Land & Buildings	679.1	679.1	679.1	0.0	679.2	0.0	679.2
546500	Rent Of Equipment	12.0	12.0	12.0	0.0	12.0	0.0	12.0
546600	Communications	34.6	17.6	4.7	0.0	5.2	0.0	5.2
546610	DOIT Telecommunications	53.5	60.8	76.6	0.0	65.1	0.0	65.1
546700	Subscriptions/Dues/License Fee	23.8	36.4	35.1	0.0	42.7	0.0	42.7
546800	Employee Training & Education	5.4	29.4	1.0	0.0	11.2	0.0	11.2
546809	Emp Train & Edu InterSt Agency	0.0	0.5	0.0	0.0	0.0	0.0	0.0
546810	Board Member Training	1.0	4.0	0.5	0.0	5.1	0.0	5.1
546900	Advertising	0.0	1.8	2.5	0.0	3.7	0.0	3.7
547000	Legal Settlements	0.0	50.0	0.0	0.0	0.0	0.0	0.0
547900	Miscellaneous Expense	0.0	0.7	0.0	0.0	5.0	0.0	5.0
548300	Information Tech Equipment	0.0	13.9	13.9	0.0	14.0	0.0	14.0
549600	Employee O/S Mileage & Fares	5.6	9.3	0.0	0.0	3.5	0.0	3.5
549700	Employee O/S Meals & Lodging	10.6	26.7	1.0	0.0	11.5	0.0	11.5
549800	Brd & Comm O/S Mileage & Fares	2.1	2.5	0.0	0.0	2.7	0.0	2.7
549900	Brd & Comm O/S Meals & Lodging	3.6	7.2	0.0	0.0	8.1	0.0	8.1
400	Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6
TOTAL EXPENSE		6,642.3	6,373.9	6,966.5	5,848.0	7,943.6	0.0	7,943.6

Gaming Control

State of New Mexico

BU PCode Department
46500 P680 000000

S-9 Account Code Revenue/Expenditure Summary
(Dollars in Thousands)

810	Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
810	Permanent	52.00	52.00	52.00	52.00	52.00	0.00	52.00
TOTAL FTE POSITIONS		52.00	52.00	52.00	52.00	52.00	0.00	52.00

Gaming Control Board

BU PCode Department
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State of New Mexico

S-9 Account Code Revenue Summary
 (Dollars in Thousands)

	Provider PCode	2023-24 Opbud	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	----- FY 2026 Agency Request -----		
						Base	Expansion	Total
499105	General Fd. Appropriation	6,642.3	6,411.2	0.0	0.0	7,943.6	0.0	7,943.6
111	General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
499905	Other Financing Sources	0.0	231.1	0.0	0.0	0.0	0.0	0.0
112	Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
TOTAL REVENUE		6,642.3	6,642.3	6,966.5	0	7,943.6	0.0	7,943.6

Gaming Control

BU PCode Department
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State of New Mexico

S-9 Account Code Revenue Summary
 (Dollars in Thousands)

	Provider PCode	2023-24 Opbud	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	----- FY 2026 Agency Request -----		
						Base	Expansion	Total
499105	General Fd. Appropriation	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
111	General Fund Transfers	6,642.3	6,411.2	6,966.5	0.0	7,943.6	0.0	7,943.6
499905	Other Financing Sources	0.0	231.1	0.0	0.0	0.0	0.0	0.0
112	Other Transfers	0.0	231.1	0.0	0.0	0.0	0.0	0.0
TOTAL REVENUE		6,642.3	6,642.3	6,966.5	0.0	7,943.6	0.0	7,943.6

Gaming Control Board

BU PCode Department
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State of New Mexico

S-9 Account Code Expenditure Summary
 (Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
520100	Exempt Perm Positions P/T&F/T	546.2	283.6	318.0	654.2	647.4	0.0	647.4
520300	Classified Perm Positions F/T	2,861.9	2,798.0	3,324.5	3,617.1	3,615.8	0.0	3,615.8
520700	Overtime & Other Premium Pay	0.0	85.0	0.0	0.0	13.0	0.0	13.0
520800	Annl & Comp Paid At Separation	0.0	20.4	0.0	0.0	0.0	0.0	0.0
520900	Differential Pay	0.0	0.1	0.0	0.0	0.0	0.0	0.0
521100	Group Insurance Premium	360.0	264.7	396.1	403.1	406.3	0.0	406.3
521200	Retirement Contributions	673.1	590.5	690.3	820.7	820.4	0.0	820.4
521300	F I C A	275.4	230.5	267.7	264.8	322.9	0.0	322.9
521400	Workers' Comp Assessment Fee	0.5	0.4	0.5	0.0	0.5	0.0	0.5
521410	GSD Work Comp Insur Premium	2.8	2.8	2.1	0.0	2.9	0.0	2.9
521500	Unemployment Comp Premium	0.0	0.0	14.0	0.0	0.0	0.0	0.0
521600	Employee Liability Ins Premium	45.3	45.0	18.1	0.0	66.3	0.0	66.3
521700	RHC Act Contributions	76.5	61.4	70.4	88.1	87.8	0.0	87.8
200	Personal Services and Employee Benefits	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
535100	Medical Services	0.1	1.4	0.2	0.0	0.1	0.0	0.1
535200	Professional Services	54.0	17.4	65.7	0.0	67.2	0.0	67.2
535300	Other Services	2.7	4.7	3.4	0.0	2.8	0.0	2.8
535309	Other Services - Interagency	0.0	11.3	0.0	0.0	0.0	0.0	0.0
535400	Audit Services	27.5	27.4	28.7	0.0	30.2	0.0	30.2
535600	IT Services	3.9	685.9	704.9	0.0	720.4	0.0	720.4
300	Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
542100	Employee I/S Mileage & Fares	0.0	1.8	0.0	0.0	2.0	0.0	2.0
542200	Employee I/S Meals & Lodging	20.0	29.4	30.0	0.0	35.0	0.0	35.0
542300	Brd & Comm Mbr Meals & Lodgin	1.6	0.9	0.8	0.0	0.9	0.0	0.9
542310	Brd & Comm Mbr Mileage & Fares	0.0	0.2	0.0	0.0	0.0	0.0	0.0
542500	Transp - Fuel & Oil	21.0	17.2	15.0	0.0	25.0	0.0	25.0
542600	Transp - Parts & Supplies	0.5	6.5	0.2	0.0	0.5	0.0	0.5
542700	Transp - Transp Insurance	0.1	0.0	0.0	0.0	0.1	0.0	0.1
542800	State Transp Pool Charges	25.0	27.5	30.0	0.0	36.3	0.0	36.3
543200	Maint - Furn, Fixt, Equipment	4.5	8.4	4.8	0.0	4.8	0.0	4.8
543300	Maint - Buildings & Structures	1.7	4.1	1.7	0.0	1.7	0.0	1.7
543400	Maint - Property Insurance	0.1	0.0	0.1	0.0	0.0	0.0	0.0

Gaming Control Board

BU PCode Department
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State of New Mexico

S-9 Account Code Expenditure Summary
 (Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
543700	Maintenance Services	22.8	23.1	24.0	0.0	25.0	0.0	25.0
543820	Maintenance IT	0.2	37.5	0.0	0.0	0.0	0.0	0.0
543830	IT HW/SW Agreements	730.2	40.5	36.5	0.0	41.5	0.0	41.5
544000	Supply Inventory IT	2.2	11.5	2.2	0.0	5.7	0.0	5.7
544100	Supplies-Office Supplies	2.0	7.4	0.5	0.0	1.5	0.0	1.5
544400	Supplies-Field Supplies	2.5	1.2	1.0	0.0	1.0	0.0	1.0
544900	Supplies-Inventory Exempt	0.0	16.3	0.0	0.0	0.0	0.0	0.0
545600	Reporting & Recording	2.7	2.1	2.6	0.0	2.6	0.0	2.6
545700	ISD Services	20.7	35.5	64.8	0.0	66.1	0.0	66.1
545710	DOIT HCM Assessment Fees	18.7	17.1	18.7	0.0	18.2	0.0	18.2
545900	Printing & Photo Services	2.1	3.3	2.5	0.0	2.7	0.0	2.7
546100	Postage & Mail Services	2.5	0.1	0.1	0.0	0.0	0.0	0.0
546400	Rent Of Land & Buildings	679.1	679.1	679.1	0.0	679.2	0.0	679.2
546500	Rent Of Equipment	12.0	12.0	12.0	0.0	12.0	0.0	12.0
546600	Communications	34.6	17.6	4.7	0.0	5.2	0.0	5.2
546610	DOIT Telecommunications	53.5	60.8	76.6	0.0	65.1	0.0	65.1
546700	Subscriptions/Dues/License Fee	23.8	36.4	35.1	0.0	42.7	0.0	42.7
546800	Employee Training & Education	5.4	29.4	1.0	0.0	11.2	0.0	11.2
546809	Emp Train & Edu InterSt Agency	0.0	0.5	0.0	0.0	0.0	0.0	0.0
546810	Board Member Training	1.0	4.0	0.5	0.0	5.1	0.0	5.1
546900	Advertising	0.0	1.8	2.5	0.0	3.7	0.0	3.7
547000	Legal Settlements	0.0	50.0	0.0	0.0	0.0	0.0	0.0
547900	Miscellaneous Expense	0.0	0.7	0.0	0.0	5.0	0.0	5.0
548300	Information Tech Equipment	0.0	13.9	13.9	0.0	14.0	0.0	14.0
549600	Employee O/S Mileage & Fares	5.6	9.3	0.0	0.0	3.5	0.0	3.5
549700	Employee O/S Meals & Lodging	10.6	26.7	1.0	0.0	11.5	0.0	11.5
549800	Brd & Comm O/S Mileage & Fares	2.1	2.5	0.0	0.0	2.7	0.0	2.7
549900	Brd & Comm O/S Meals & Lodgin	3.6	7.2	0.0	0.0	8.1	0.0	8.1
400	Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6
TOTAL EXPENSE		6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6

Gaming Control

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State of New Mexico

S-9 Account Code Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
520100	Exempt Perm Positions P/T&F/T	546.2	283.6	318.0	654.2	647.4	0.0	647.4
520300	Classified Perm Positions F/T	2,861.9	2,798.0	3,324.5	3,617.1	3,615.8	0.0	3,615.8
520700	Overtime & Other Premium Pay	0.0	85.0	0.0	0.0	13.0	0.0	13.0
520800	Annl & Comp Paid At Separation	0.0	20.4	0.0	0.0	0.0	0.0	0.0
520900	Differential Pay	0.0	0.1	0.0	0.0	0.0	0.0	0.0
521100	Group Insurance Premium	360.0	264.7	396.1	403.1	406.3	0.0	406.3
521200	Retirement Contributions	673.1	590.5	690.3	820.7	820.4	0.0	820.4
521300	F I C A	275.4	230.5	267.7	264.8	322.9	0.0	322.9
521400	Workers' Comp Assessment Fee	0.5	0.4	0.5	0.0	0.5	0.0	0.5
521410	GSD Work Comp Insur Premium	2.8	2.8	2.1	0.0	2.9	0.0	2.9
521500	Unemployment Comp Premium	0.0	0.0	14.0	0.0	0.0	0.0	0.0
521600	Employee Liability Ins Premium	45.3	45.0	18.1	0.0	66.3	0.0	66.3
521700	RHC Act Contributions	76.5	61.4	70.4	88.1	87.8	0.0	87.8
200	Personal Services and Employee	4,841.7	4,382.1	5,101.7	5,848.0	5,983.3	0.0	5,983.3
535100	Medical Services	0.1	1.4	0.2	0.0	0.1	0.0	0.1
535200	Professional Services	54.0	17.4	65.7	0.0	67.2	0.0	67.2
535300	Other Services	2.7	4.7	3.4	0.0	2.8	0.0	2.8
535309	Other Services - Interagency	0.0	11.3	0.0	0.0	0.0	0.0	0.0
535400	Audit Services	27.5	27.4	28.7	0.0	30.2	0.0	30.2
535600	IT Services	3.9	685.9	704.9	0.0	720.4	0.0	720.4
300	Contractual services	88.2	748.1	802.9	0.0	820.7	0.0	820.7
542100	Employee I/S Mileage & Fares	0.0	1.8	0.0	0.0	2.0	0.0	2.0
542200	Employee I/S Meals & Lodging	20.0	29.4	30.0	0.0	35.0	0.0	35.0
542300	Brd & Comm Mbr Meals & Lodgin	1.6	0.9	0.8	0.0	0.9	0.0	0.9
542310	Brd & Comm Mbr Mileage & Fares	0.0	0.2	0.0	0.0	0.0	0.0	0.0
542500	Transp - Fuel & Oil	21.0	17.2	15.0	0.0	25.0	0.0	25.0
542600	Transp - Parts & Supplies	0.5	6.5	0.2	0.0	0.5	0.0	0.5
542700	Transp - Transp Insurance	0.1	0.0	0.0	0.0	0.1	0.0	0.1
542800	State Transp Pool Charges	25.0	27.5	30.0	0.0	36.3	0.0	36.3
543200	Maint - Furn, Fixt, Equipment	4.5	8.4	4.8	0.0	4.8	0.0	4.8
543300	Maint - Buildings & Structures	1.7	4.1	1.7	0.0	1.7	0.0	1.7
543400	Maint - Property Insurance	0.1	0.0	0.1	0.0	0.0	0.0	0.0
543700	Maintenance Services	22.8	23.1	24.0	0.0	25.0	0.0	25.0

Gaming Control

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State of New Mexico

S-9 Account Code Expenditure Summary
(Dollars in Thousands)

		2023-24	2023-24	2024-25	2025-26	----- FY 2026 Agency Request -----		
		Opbud	Actuals	Opbud	PCF Proj	Base	Expansion	Total
543820	Maintenance IT	0.2	37.5	0.0	0.0	0.0	0.0	0.0
543830	IT HW/SW Agreements	730.2	40.5	36.5	0.0	41.5	0.0	41.5
544000	Supply Inventory IT	2.2	11.5	2.2	0.0	5.7	0.0	5.7
544100	Supplies-Office Supplies	2.0	7.4	0.5	0.0	1.5	0.0	1.5
544400	Supplies-Field Supplies	2.5	1.2	1.0	0.0	1.0	0.0	1.0
544900	Supplies-Inventory Exempt	0.0	16.3	0.0	0.0	0.0	0.0	0.0
545600	Reporting & Recording	2.7	2.1	2.6	0.0	2.6	0.0	2.6
545700	ISD Services	20.7	35.5	64.8	0.0	66.1	0.0	66.1
545710	DOIT HCM Assessment Fees	18.7	17.1	18.7	0.0	18.2	0.0	18.2
545900	Printing & Photo Services	2.1	3.3	2.5	0.0	2.7	0.0	2.7
546100	Postage & Mail Services	2.5	0.1	0.1	0.0	0.0	0.0	0.0
546400	Rent Of Land & Buildings	679.1	679.1	679.1	0.0	679.2	0.0	679.2
546500	Rent Of Equipment	12.0	12.0	12.0	0.0	12.0	0.0	12.0
546600	Communications	34.6	17.6	4.7	0.0	5.2	0.0	5.2
546610	DOIT Telecommunications	53.5	60.8	76.6	0.0	65.1	0.0	65.1
546700	Subscriptions/Dues/License Fee	23.8	36.4	35.1	0.0	42.7	0.0	42.7
546800	Employee Training & Education	5.4	29.4	1.0	0.0	11.2	0.0	11.2
546809	Emp Train & Edu InterSt Agency	0.0	0.5	0.0	0.0	0.0	0.0	0.0
546810	Board Member Training	1.0	4.0	0.5	0.0	5.1	0.0	5.1
546900	Advertising	0.0	1.8	2.5	0.0	3.7	0.0	3.7
547000	Legal Settlements	0.0	50.0	0.0	0.0	0.0	0.0	0.0
547900	Miscellaneous Expense	0.0	0.7	0.0	0.0	5.0	0.0	5.0
548300	Information Tech Equipment	0.0	13.9	13.9	0.0	14.0	0.0	14.0
549600	Employee O/S Mileage & Fares	5.6	9.3	0.0	0.0	3.5	0.0	3.5
549700	Employee O/S Meals & Lodging	10.6	26.7	1.0	0.0	11.5	0.0	11.5
549800	Brd & Comm O/S Mileage & Fares	2.1	2.5	0.0	0.0	2.7	0.0	2.7
549900	Brd & Comm O/S Meals & Lodgin	3.6	7.2	0.0	0.0	8.1	0.0	8.1
400	Other	1,712.4	1,243.6	1,061.9	0.0	1,139.6	0.0	1,139.6
TOTAL EXPENSE		6,642.3	6,373.9	6,966.5	5,847.97	7,943.6	0.0	7,943.6

State of New Mexico

S-13 Line Items by Business Unit Expenditures

(Dollars in Thousands)

BusUnit	Line Item	2023-24	2024-25	Request		Recommendation		Opbud	
		Actuals	Opbud	Base	Expansion	Base	Expansion		
46500	P680-R Gaming Control	521400 Workers' Comp Assessment Fee	0.35	0.5	0.5	0	0	0	0.0
		521410 GSD Work Comp Insur Premium	2.76	2.1	2.9	0	0	0	0.0
		521600 Employee Liability Ins Premium	45	18.1	66.3	0	0	0	0.0
		542700 Transp - Transp Insurance	0.01	0	0.1	0	0	0	0.0
		542800 State Transp Pool Charges	27.46	30	36.3	0	0	0	0.0
		543400 Maint - Property Insurance	0	0.1	0	0	0	0	0.0
		545700 ISD Services	35.51	64.8	66.1	0	0	0	0.0
		545710 DOIT HCM Assessment Fees	17.06	18.7	18.2	0	0	0	0.0
		546610 DOIT Telecommunications	60.78	76.6	65.1	0	0	0	0.0
Subtotal for:	46500 P680-R Gaming Control	188.92	210.9	255.5	0	0	0	0.0	
46500		188.92	210.9	255.5	0	0	0	0.0	

Totals by Line Item

BusUnit	Line Item	2023-24	2024-25	Request		Recommendation		Opbud							
		Actuals	Opbud	Base	Expansion	Base	Expansion								
46500	521400 Workers' Comp Assessment Fee	0.35	0.5	0.5	0	0	0	0.0							
		521410 GSD Work Comp Insur Premium	2.76	2.1	2.9	0	0	0	0.0						
			521600 Employee Liability Ins Premium	45	18.1	66.3	0	0	0	0.0					
				542700 Transp - Transp Insurance	0.01	0	0.1	0	0	0	0.0				
					542800 State Transp Pool Charges	27.46	30	36.3	0	0	0	0.0			
						543400 Maint - Property Insurance	0	0.1	0	0	0	0	0.0		
							545700 ISD Services	35.51	64.8	66.1	0	0	0	0.0	
								545710 DOIT HCM Assessment Fees	17.06	18.7	18.2	0	0	0	0.0
									546610 DOIT Telecommunications	60.78	76.6	65.1	0	0	0
Grand Total	188.92									210.9	255.5	0	0	0	0.0

State of New Mexico

S-13 Line Items by Business Unit Expenditures

(Dollars in Thousands)

Program Description:

The New Mexico Gaming Control Board was established by statute in 1997 and funded during the 1998 legislative session and began operations in June of 1998. The Board is responsible for regulating legalized gaming at New Mexico's licensed racetracks and veteran and fraternal organizations that are licensed to conduct gaming. In 2005, the Board was also given regulatory authority over the Bingo and Raffle Act. It is also the responsibility of the Board to monitor Tribal compliance with the 2015 gaming compacts. The primary point of contact between the State and the Tribal gaming venues is the State Gaming Representative.

The NMGCB enforces criminal statutes related to gambling violations in the state, holding offenders accountable to maintain the integrity and fairness of gaming operations. We are committed to upholding the integrity, transparency, and fairness of gaming activities throughout the state through a combination of legal frameworks, regulations, monitoring, backgrounding and enforcement measures. The Board only issues gaming and bingo licenses to operators and their employees who are vetted through a rigorous licensing and certification process and who meet the statutory obligations. This process includes thorough background checks, financial audits, and compliance with all relevant laws and regulations.

Legalized gaming exists in almost every community in New Mexico. Currently, there are 5 racetrack operator licensees, 21 tribal casinos, 48 nonprofit charitable gaming operators, 13 gaming manufacturers, 2 gaming distributors, 36 charitable nonprofit bingo operators, 5 bingo distributors, and 6 bingo manufacturers. Gaming is an important industry in New Mexico and one of the state's largest employers, providing over 22,000 jobs to New Mexicans. According to the American Gaming Association, the gaming industry in New Mexico had an overall economic impact of \$2.47 billion for the state in FY23. This includes direct spending by gaming operators, indirect spending by suppliers and vendors, and induced spending by employees and patrons. The industry also supports thousands of jobs, both directly within gaming establishments and indirectly through related businesses and services. In FY24, the industry directly contributed over \$223 million to the state's general fund and horsemen's purses while non-profit gaming operators contributed \$1.9 million for charitable and educational purposes in the past year.

Major Issues and Accomplishments:

Regulatory Achievements: The NMGCB continually updates gaming regulations to align with best practices and introduce new guidelines for emerging gaming technologies. This initiative ensures a fair, transparent, and responsible gaming environment for all stakeholders. The updated regulations are developed through extensive consultation with industry experts, stakeholders, and the public, addressing the evolving landscape of the gaming industry. These regulations incorporate best practices and technological advancements to enhance regulatory oversight and player protection.

Enhanced Compliance Inspections: The NMGCB conducted over 1,400 compliance inspections, resulting in an increased compliance rate and issued over 150 enforcement actions for regulatory breaches. With the Enforcement and Audit Divisions now near fully staffed, the NMGCB has significantly enhanced its capacity to regulate and enforce gaming laws throughout the state. The NMGCB has implemented a range of measures to bolster oversight and enforcement, including increased inspections and audits of gaming establishments and strengthened investigative capabilities to respond swiftly to non-compliance or irregularities. The agency has taken decisive action against regulatory breaches, imposing fines, suspensions, and revocations of licenses to maintain the integrity of the gaming industry.

Public Outreach and Education: The NMGCB held multiple stakeholder meetings and launched a state-wide campaign promoting responsible gaming. The agency continued comprehensive training programs for gaming licensees to ensure compliance with regulatory requirements, providing resources and assistance for adopting best practices in responsible gaming and customer service.

Technology Implementation: The NMGCB launched a state-of-the-art regulatory management system, replacing the outdated database from 1997. This new system enhances work capacity and efficiency by transitioning to electronic formats, offering easy access to information, streamlining workflows, and incorporating electronic payment processes. Updates to the Central Monitoring System (CMS) provide real-time monitoring of gaming machines, comprehensive data collection on gambling activities, and generate reports for regulatory compliance, financial auditing, and market analysis. The CMS ensures accurate revenue tracking for taxation and fee calculation, maintaining the integrity, transparency, and accountability of the gambling industry.

Workforce Development: The NMGCB provided over 1,000 hours of training to staff, including mandatory annual training and specialized sessions on the latest gaming initiatives. As members of the North American Gaming Regulators Association (NAGRA), NMGCB staff benefit from training opportunities with regulators worldwide, sharing best practices and enhancing regulatory knowledge. A new supervisory position within the Audit Division was established to oversee compliance audits for licensed nonprofit and bingo organizations, enhancing audit processes and creating career advancement opportunities for staff.

Organization Development: The NMGCB reduced its vacancy rate from 36.5% in FY 2022 to just 13.4% across all divisions by the beginning of FY 2025. New roles such as Responsible Gaming Coordinator and Criminal History Background Compliance Officer were added to bolster capabilities in promoting responsible gaming practices and ensuring compliance with regulatory standards. Strategic personnel actions included refining job roles, optimizing workflow processes, and fostering a supportive work environment to improve recruitment and retention. A new Operations Division was created from existing resources, separating it from the Information Systems (IS) Division. This division focuses on managing the Central Monitoring System (CMS), overseeing the installation, configuration, and maintenance of slot machines, and ensuring regulatory compliance and optimal functionality at racetracks and gaming venues operated by nonprofit entities (excluding Tribal gaming sites). Through these initiatives, the NMGCB continues to enhance its regulatory framework, enforce compliance, and promote responsible gaming practices, ensuring a fair and secure gaming environment for all participants in New Mexico.

Issues: The FY25 budget appropriations were insufficient to fill all job vacancies in the agency resulting in a current vacancy rate of 13.4%.

Overview of Request:

Budget numbers were derived by review of past budgets and actual expenditures to identify spending trends and make necessary adjustments, applying inflation rates to past costs to estimate current and future expenses, accounting for any new regulations that require additional resources, including costs for ensuring compliance with current regulations, such as staffing, training, and enforcement, estimating the volume of licenses, permits, and inspections based on historical data and projected growth, and predicting the number and complexity of enforcement actions, investigations, and audits, gathering detailed requirements from various divisions within the agency and aligning budget requests with the agency's strategic goals and priorities, obtaining current price quotes for necessary goods and services, and compare costs with similar regulatory agencies to ensure realism and competitiveness, calculating costs for current and vacant staffing levels to include costs for ongoing training and professional development, developing detailed estimates for planned projects or major equipment purchases, accounting for depreciation of assets and ongoing maintenance costs, identifying potential risks and allocate contingency funds for unforeseen expenses, and conducting thorough internal reviews and gathering feedback from key personnel within the agency review and refine the budget request, ensuring transparency and accountability.

By following these steps, the NMGCB has derived a comprehensive and justifiable budget request that aligns with its operational needs and strategic objectives.

Programmatic Changes:

The NMGCB is dedicated to upholding the highest standards of regulatory excellence within the state's gaming industry. To achieve this, the agency has outlined several key objectives and initiatives aimed at enhancing its operations across multiple areas. A primary focus for the NMGCB is continuously improving its regulatory frameworks and practices. This includes conducting comprehensive reviews of existing regulations to identify areas for enhancement, implementing best practices from other jurisdictions, and bolstering training programs for regulatory staff. In the area of compliance and enforcement, the board aims to strengthen its mechanisms by increasing the frequency and thoroughness of inspections, leveraging advanced data analytics for monitoring and detection, and fostering partnerships with local, state, and federal enforcement agencies.

In addition to these regulatory and enforcement efforts, the NMGCB recognizes the importance of engaging with stakeholders and raising public awareness about responsible gaming. To this end, the agency plans to conduct regular stakeholder meetings and public forums, launch public awareness campaigns, and collaborate with industry operators to promote best practices. Technological advancements also play a critical role in the agency's strategy. The NMGCB intends to implement a new integrated regulatory management system, develop online portals for license applications and renewals, and utilize data analytics for risk assessment and decision-making.

The NMGCB is committed to investing in the professional development of its staff. This includes providing continuous training and development opportunities, fostering a culture of innovation and excellence, and enhancing recruitment and retention strategies. As part of this commitment, the NMGCB plans to fill existing vacancies within the agency. By addressing these staffing gaps, the NMGCB aims to ensure it has the necessary resources to effectively carry out its regulatory responsibilities, further strengthening its role as a guardian of integrity and transparency in New Mexico's gaming industry. Filling these vacant positions will not only enhance the agency's capacity but also ensure that it continues to meet the evolving demands of the industry with efficiency and expertise.

Base Budget Justification: The New Mexico Gaming Control Board (NMGCB) is seeking a 14% budget increase for the 2026 fiscal year, primarily allocated to Personal Services and Employee Benefits. Historically, underfunding in this category has hindered our ability to attract, hire, and retain qualified staff, which is critical to our operations. The NMGCB, a small agency with 52 full-time equivalent (FTE) positions, faces significant operational strain when even one or two positions are vacant. This increases the workload and pressure on the remaining employees, affecting overall efficiency and effectiveness.

Through careful management of our resources, we filled seven vacant positions in FY25, reducing our vacancy rate from a high of 36.5% to 13.4% by the beginning of FY25. Despite these efforts, seven positions remain unfilled, continuing to challenge our ability to maintain optimal operations.

The requested budget increase is essential for filling the remaining vacancies, including four classified positions and three governor-exempt roles. Governor-exempt positions, some of which are statutory, require filling within 30 days of a vacancy. To compete with the private sector, where the demand for skilled professionals is high, it is vital to offer competitive salaries and benefits. The proposed \$881,600 increase in this category will enable us to stabilize our workforce and ensure that the NMGCB can continue to meet its regulatory responsibilities effectively without overburdening current staff.

Personal Services and Benefits: We currently have four classified and three governor-exempt positions vacant. These positions are budgeted at the mid-point salary range with single-person benefits, reflecting the competitive market we face. Many of our governor-appointed positions, which are crucial to our operations, are statutorily required to be filled within a short period. Given the specialized skills required for many roles within the NMGCB, competing with the private sector is challenging. The requested \$881,600 increase will provide the necessary funding to fill these positions and maintain our regulatory capabilities.

Contractual Services: We are requesting an increase of \$17,800 in our contractual services budget to meet statutory and regulatory obligations. This includes compliance with Section 4.E.5.(c) of the 2015 Tribal-State Class III Gaming Compact, which mandates an annual meeting hosted by our State Gaming Representative. This meeting is crucial for maintaining our relationship with the tribes and ensuring compliance with the compact. Additionally, the increase will cover the escalating costs of maintaining our central monitoring system, essential for providing real-time oversight of gaming activities statewide. This system is vital to our regulatory infrastructure and statutory requirements. The additional funds will also support our annual agency audit contract. Furthermore, the increase will cover costs associated with hiring hearing officers and other essential contractual services that support our regulatory functions. The modest \$17,800 increase is critical for fulfilling these statutory obligations, maintaining critical systems, and ensuring smooth regulatory operations.

Other Categories: In the "Other" category, we are requesting an \$77,700 increase to address several critical needs. A significant portion of this increase is allocated to in-state travel and fuel expenses, which have risen due to increased statewide travel demands to licensed gaming venues. These trips are essential for conducting compliance reviews, enforcement inspections, and tribal casino audits as required by the Tribal-State Class III Gaming Compact. Additionally, our staff provides training to gaming licensees to ensure compliance with regulatory standards. We have also budgeted for out-of-state training to keep our staff updated on the latest best practices in licensing, auditing, and enforcement. Ongoing professional development is crucial for maintaining our high standards of regulatory oversight in an industry that is constantly evolving.

Beyond travel and training, the NMGCB is placing increased emphasis on addressing problem gaming. We are dedicating additional resources to raise awareness about Responsible Gaming, ensuring that individuals affected by gaming have access to the support and resources they need. We recognize the potential harm that gaming can cause to individuals and their families, and we are committed to mitigating these risks through education and resource allocation.

Overall, the NMGCB is requesting a total budget increase of \$977,100. This funding is essential to uphold our mission of maintaining the integrity, transparency, and fairness of gaming activities throughout the state. It ensures that we can continue to meet our regulatory responsibilities effectively while also addressing emerging challenges within the industry.

REV EXP COMPARISON

(Dollars in Thousands)

46500 - Gaming Control Board

	General Fund	Other Funds	Other Transfers	Federal Funds	Total
SOURCES	7,943.6	0.0	0.0	0.0	7,943.6
Personal Services and Employee Benefits	5,983.3	0.0	0.0	0.0	5,983.3
Contractual services	820.7	0.0	0.0	0.0	820.7
Other	1,139.6	0.0	0.0	0.0	1,139.6
USES Total:	7,943.6	0.0	0.0	0.0	7,943.6
Net:	0.0	0.0	0.0	0.0	0.0

REV EXP COMPARISON

(Dollars in Thousands)

46500 - Gaming Control Board

P680 - Gaming Control

	General Fund	Other Funds	Other Transfers	Federal Funds	Total
SOURCES Totals	7,943.6	0.0	0.0	0.0	7,943.6
Personal Services and Employee Benefits	5,983.3	0.0	0.0	0.0	5,983.3
Contractual services	820.7	0.0	0.0	0.0	820.7
Other	1,139.6	0.0	0.0	0.0	1,139.6
USES Total:	7,943.6	0.0	0.0	0.0	7,943.6
Net:	0.0	0.0	0.0	0.0	0.0

Gaming Control

BU PCode
46500 P680

State of New Mexico

E4 PCode Detail
(Dollars in Thousands)

Fund	Account		2023-24	2024-25	2025-26	FY 2026 Agency Request				Justification	
			Actuals	Opbud	PCF Proj	GF	OSF	ISF/IAT	FF		Total
00000	520100	Exempt Perm Positions P/T&F/T	0.0	0.0	104.04	0.0	0.0	0.0	0.0	0.0	
00000	520300	Classified Perm Positions F/T	0.0	0.0	183.86	0.0	0.0	0.0	0.0	0.0	
00000	521100	Group Insurance Premium	0.0	0.0	48.02	0.0	0.0	0.0	0.0	0.0	
00000	521200	Retirement Contributions	0.0	0.0	55.39	0.0	0.0	0.0	0.0	0.0	
00000	521300	F I C A	0.0	0.0	17.85	0.0	0.0	0.0	0.0	0.0	
00000	521700	RHC Act Contributions	0.0	0.0	7.2	0.0	0.0	0.0	0.0	0.0	
53600	520100	Exempt Perm Positions P/T&F/T	283.6	318.0	550.13	647.4	0.0	0.0	0.0	647.4	
53600	520300	Classified Perm Positions F/T	2,798.0	3,324.5	3,433.22	3,615.8	0.0	0.0	0.0	3,615.8	
53600	520700	Overtime & Other Premium Pay	85.0	0.0	0	13.0	0.0	0.0	0.0	13.0	
53600	520800	Annl & Comp Paid At Separation	20.4	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	520900	Differential Pay	0.1	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	521100	Group Insurance Premium	264.7	396.1	355.06	406.3	0.0	0.0	0.0	406.3	
53600	521200	Retirement Contributions	590.5	690.3	765.35	820.4	0.0	0.0	0.0	820.4	
53600	521300	F I C A	230.5	267.7	246.97	322.9	0.0	0.0	0.0	322.9	
53600	521400	Workers' Comp Assessment Fee	0.4	0.5	0	0.5	0.0	0.0	0.0	0.5	0.5 Fixed Rate applied for FY26
53600	521410	GSD Work Comp Insur Premium	2.8	2.1	0	2.9	0.0	0.0	0.0	2.9	2.9 Fixed Rate applied for FY26
53600	521500	Unemployment Comp Premium	0.0	14.0	0	0.0	0.0	0.0	0.0	0.0	0.0 Fixed Rate applied for FY26
53600	521600	Employee Liability Ins Premium	45.0	18.1	0	66.3	0.0	0.0	0.0	66.3	66.3 Fixed Rate applied for FY26
53600	521700	RHC Act Contributions	61.4	70.4	80.87	87.8	0.0	0.0	0.0	87.8	
	200	Personal Services and Employee Bene	4,382.1	5,101.7	5,847.97	5,983.3	0.0	0.0	0.0	5,983.3	
53600	542100	Employee I/S Mileage & Fares	1.8	0.0	0	2.0	0.0	0.0	0.0	2.0	2.0 Increased travel for Audit & Enforcement
53600	542200	Employee I/S Meals & Lodging	29.4	30.0	0	35.0	0.0	0.0	0.0	35.0	35.0 Increased travel for Audit & Enforcement
53600	542300	Brd & Comm Mbr Meals & Lodging	0.9	0.8	0	0.9	0.0	0.0	0.0	0.9	0.9 Board reimbursements for meeting & travel for out of town board meetings
53600	542310	Brd & Comm Mbr Mileage & Fares	0.2	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	542500	Transp - Fuel & Oil	17.2	15.0	0	25.0	0.0	0.0	0.0	25.0	25.0 Fuel increase due to increased staffing levels & rising fuel costs
53600	542600	Transp - Parts & Supplies	6.5	0.2	0	0.5	0.0	0.0	0.0	0.5	0.5 Non Fuel costs
53600	542700	Transp - Transp Insurance	0.0	0.0	0	0.1	0.0	0.0	0.0	0.1	0.1 Fixed Rate applied for FY26
53600	542800	State Transp Pool Charges	27.5	30.0	0	36.3	0.0	0.0	0.0	36.3	36.3 Fixed Rate applied for FY26
53600	543200	Maint - Furn, Fixt, Equipment	8.4	4.8	0	4.8	0.0	0.0	0.0	4.8	4.8 Maintenance agreements for leased copiers, badge machine, and agency printers
53600	543300	Maint - Buildings & Structures	4.1	1.7	0	1.7	0.0	0.0	0.0	1.7	1.7 Support & Maintenance for access control to GCB building

Gaming Control

BU PCode
46500 P680

State of New Mexico

E4 PCode Detail
(Dollars in Thousands)

Fund	Account	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	FY 2026 Agency Request				Total	Justification	
					GF	OSF	ISF/IAT	FF			
53600	543400	Maint - Property Insurance	0.0	0.1	0	0.0	0.0	0.0	0.0	0.0	Fixed Rate applied for FY26
53600	543700	Maintenance Services	23.1	24.0	0	25.0	0.0	0.0	0.0	25.0	Janitorial Services inflation increase included
53600	543820	Maintenance IT	37.5	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	543830	IT HW/SW Agreements	40.5	36.5	0	41.5	0.0	0.0	0.0	41.5	Hardware/Software for: SHI Lansweeper, Dell Audit plus, VMWare (support/subscription/core charge increase), Simplivity, SAGE accounting software
53600	544000	Supply Inventory IT	11.5	2.2	0	5.7	0.0	0.0	0.0	5.7	Access Control agreement; Dameware (renewal); Bitwarden; Printer Cartridges
53600	544100	Supplies-Office Supplies	7.4	0.5	0	1.5	0.0	0.0	0.0	1.5	Office Supplies
53600	544400	Supplies-Field Supplies	1.2	1.0	0	1.0	0.0	0.0	0.0	1.0	Field supplies for certified officers
53600	544900	Supplies-Inventory Exempt	16.3	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	545600	Reporting & Recording	2.1	2.6	0	2.6	0.0	0.0	0.0	2.6	Fingerprinting; Court Reporter
53600	545700	ISD Services	35.5	64.8	0	66.1	0.0	0.0	0.0	66.1	Fixed Rate applied for FY26 + Additional for DoIT VxRail systems
53600	545710	DOIT HCM Assessment Fees	17.1	18.7	0	18.2	0.0	0.0	0.0	18.2	Fixed Rate applied for FY26 (\$360 x 52 FTE)
53600	545900	Printing & Photo Services	3.3	2.5	0	2.7	0.0	0.0	0.0	2.7	GSD Printing of licensed machine tags & business cards; Overage charges for printer & copy machines
53600	546100	Postage & Mail Services	0.1	0.1	0	0.0	0.0	0.0	0.0	0.0	
53600	546400	Rent Of Land & Buildings	679.1	679.1	0	679.2	0.0	0.0	0.0	679.2	Rent for GCB Building
53600	546500	Rent Of Equipment	12.0	12.0	0	12.0	0.0	0.0	0.0	12.0	Lease on copiers & postage machine
53600	546600	Communications	17.6	4.7	0	5.2	0.0	0.0	0.0	5.2	CMS telecommunications; CenturyLink
53600	546610	DOIT Telecommunications	60.8	76.6	0	65.1	0.0	0.0	0.0	65.1	Fixed rate applied FY26 + consideration of currant rate
53600	546700	Subscriptions/Dues/License Fee	36.4	35.1	0	42.7	0.0	0.0	0.0	42.7	Subscriptions for: Clear background, LexisNexis, State Bar Dues, AED, Visual Labs - Enforcement Cameras, Transunion, VIXIO - Legal Research, NextRequest, Zoom; Annual Dues: State BAR, CPA, ACFE, NAGRA, NTGCR, AGA, NCPG, NMPPA,
53600	546800	Employee Training & Education	29.4	1.0	0	11.2	0.0	0.0	0.0	11.2	Training for staff at: (G2E) Global Gaming Expo, (NAGRA) Nat'l Assoc. Gaming Regulators Assoc, UNLV, Nat'l Indian Gaming Assoc. Conf; GSD/DDC, AED/ CPR Certification, Active Shooter
53600	546809	Emp Train & Edu InterSt Agency	0.5	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	546810	Board Member Training	4.0	0.5	0	5.1	0.0	0.0	0.0	5.1	Training for full-time Board Members to attend: (G2E) Global Gaming Expo, NAGRA, Nat'l Indian Gaming Assoc. Conf.

Gaming Control

BU PCode
46500 P680

State of New Mexico

E4 PCode Detail
(Dollars in Thousands)

Fund	Account	2023-24 Actuals	2024-25 Opbud	2025-26 PCF Proj	FY 2026 Agency Request				Total	Justification
					GF	OSF	ISF/IAT	FF		
53600	546900 Advertising	1.8	2.5	0	3.7	0.0	0.0	0.0	3.7	Notice/Publication of Hearing for Rule Changes
53600	547000 Legal Settlements	50.0	0.0	0	0.0	0.0	0.0	0.0	0.0	
53600	547900 Miscellaneous Expense	0.7	0.0	0	5.0	0.0	0.0	0.0	5.0	Contingency fund
53600	548300 Information Tech Equipment	13.9	13.9	0	14.0	0.0	0.0	0.0	14.0	Maintenance agreements for Kobetron (IRIS)
53600	549600 Employee O/S Mileage & Fares	9.3	0.0	0	3.5	0.0	0.0	0.0	3.5	O/S for Staff to attend: G2E, NAGRA, UNLV and/or Indian Gaming Assoc. Conf.
53600	549700 Employee O/S Meals & Lodging	26.7	1.0	0	11.5	0.0	0.0	0.0	11.5	O/S for Staff to attend: G2E, NAGRA, UNLV and/or Indian Gaming Assoc. Conf.
53600	549800 Brd & Comm O/S Mileage & Fares	2.5	0.0	0	2.7	0.0	0.0	0.0	2.7	O/S for full-time Board Members to attend: G2E, NAGRA, Nat'l Indian Gaming Assoc. Conf.
53600	549900 Brd & Comm O/S Meals & Lodging	7.2	0.0	0	8.1	0.0	0.0	0.0	8.1	O/S for full-time Board Members to attend: G2E, NAGRA, Nat'l Indian Gaming Assoc. Conf.
	400 Other	1,243.6	1,061.9	0	1,139.6	0.0	0.0	0.0	1,139.6	
TOTAL EXPENSE		5,625.8	6,163.6		7,122.9	0.0	0.0	0.0	7,122.9	

Gaming Control

BU PCode
46500 P680

State of New Mexico
Contract by PCode Detail
(Dollars in Thousands)

Fund	Account	#	Contract Purpose	Actuals	FY 2026 Agency Request				Total	Justification	
					GF	OSF	ISF/IAT	FF			
53600	535100	Medical Services	1000	1.4	0.0	0.0	0.0	0.0	0.0		
53600	535100	Medical Services	1001	MEDICAL DRUG TESTING	0.0	0.1	0.0	0.0	0.0	0.1	Random drug testing for safety sensitive positions
53600	535200	Professional Services	1000	17.4	0.0	0.0	0.0	0.0	0.0	0.0	
53600	535200	Professional Services	1001	MISC PROFESSIONAL SERVICES	0.0	33.7	0.0	0.0	0.0	33.7	Licensing professional support services; Contractual services to provide Preparation and Improvement of Internal Controls and Business Processes
53600	535200	Professional Services	1002	HEARING OFFICER	0.0	13.5	0.0	0.0	0.0	13.5	Hearing Officer(s)
53600	535200	Professional Services	1003	SGR ANNUAL EVENT	0.0	20.0	0.0	0.0	0.0	20.0	SGR Annual Event - Tribal Compact required event
53600	535200	Professional Services	1004	**	0.0	0.0	0.0	0.0	0.0	0.0	**Line Not Needed
53600	535300	Other Services	1000	4.7	0.0	0.0	0.0	0.0	0.0	0.0	
53600	535300	Other Services	1001	ALARM SERVICES	0.0	1.7	0.0	0.0	0.0	1.7	Fire Alarm and Security monitoring service
53600	535300	Other Services	1002	SHREDDING SERVICES	0.0	1.1	0.0	0.0	0.0	1.1	Shredding Service
53600	535300	Other Services	1003	**	0.0	0.0	0.0	0.0	0.0	0.0	**Line Not Needed
53600	535309	Other Services - Interagency	1000	11.3	0.0	0.0	0.0	0.0	0.0	0.0	
53600	535400	Audit Services	1000	AUDIT SERVICES	27.4	30.2	0.0	0.0	0.0	30.2	Annual Audit
53600	535600	IT Services	1000	685.9	0.0	0.0	0.0	0.0	0.0	0.0	
53600	535600	IT Services	1001	SOFTWARE MAINTENANCE, ETC.	0.0	720.4	0.0	0.0	0.0	720.4	IT Software maintenance support services and website hosting, includes annual contractual increase for Central Monitoring System
53600	535600	IT Services	1002	**	0.0	0.0	0.0	0.0	0.0	0.0	**Line Not Needed
53600	535600	IT Services	1003	**	0.0	0.0	0.0	0.0	0.0	0.0	**Line Not Needed
TOTAL EXPENSE				748.1	820.7	0.0	0.0	0.0	0.0	820.7	

State of New Mexico
SPECIALS, SUPPLEMENTALS AND DEFICIENCIES DFA

(Prepare separate forms for each request)

BU: 46500
Agency: Gaming Control Board
Program:
Analyst: Miguel Lujan
Phone: 505-377-4697

Request Type: Special (FY 26)

Rank: 1

TOTAL SOURCES MUST EQUAL TOTAL USES

(Dollars in Thousands)

Sources		Uses	
Revenue Account	Amount	Uses Account	Amount
General Fund Transfers	80.0	Other	80.0
Total Sources	80.0	Total Uses	80.0
Full Time Equivalents (FTE)			
Type	Amount of FTE	Request is related to a recurring expense	No
	0.00	Request is related to a capital request	No
Total FTE	0.00	Request is related to proposed legislation	No

Language requested for inclusion in General Appropriations Act (Please Follow Legislative Bill Drafting Conventions - See Instructions)

To purchase and upgrade information technology equipment.

Justification Quantitative Data (Description)

Request includes costs for a new laptop/dock solution for every employee. Currently, 28/48 users need computers and travel outside the office for work related activities. These will be mobile laptop solutions and will assist in increasing productivity and GCB ability to handle increasing case load outside of individual offices.

Request: Provide a brief description of what the request does, how the dollars will be spent and explain why it is a nonrecurring need.

The agency is requesting a special appropriation for 48 Laptop expenses for all FTEs of the Gaming Control Board. The funding will be used for the expenses involved in purchasing Laptops, Docks, as well as for the associated costs of accessories and warranty, which could include keyboards, mice, carrying cases and accidental coverage (being that they are laptops). This is a non-recurring expense.

Request: How the dollars will be spent.

All money will go directly to 48 Laptops w/ 4-year warranty, 48 Docks, and accessories.

Request: Explain why request is nonrecurring need.

This request is a non-recurring need as once the appropriate laptops, accessories and warranty period are purchased, there will not be a need for this equipment until 4+ years.

Consequences: Provide a brief description of consequences of not funding a performance and accountability task.

If not funded, our agency will be working with outdated IT equipment. Which will negatively affect performance for our auditors and enforcement agents during offsite field visits. Other course of action would be to seek a supplemental request.

Performance: How will agency performance be affected.

This funding will allow the Gaming Control Board to carry out its statutorily mandated duties in all divisions.

Performance: How will agency performance will be improved.

All users will be able to have both laptops for travel to ensure compliance with gaming regulations, and users will not need a separate laptop for office meeting use or the need to transfer files between two devices.

Brief description of problem agency is addressing.

Agency has no budget to replace aging Desktops this FY. An evaluation of all systems reveals that users have desktops as well as old laptops given to agency by DoIT during COVID -March 2020. Agency decided it is best interest to purchase a single laptop for all for Calendar year 2025 and do away with desktops.

State of New Mexico
SPECIALS, SUPPLEMENTALS AND DEFICIENCIES DFA

(Prepare separate forms for each request)

BU: 46500
Agency: Gaming Control Board
Program:
Analyst: Miguel Lujan, CIO
Phone: 505-377-4697

Request Type: C2 Section 7 Request (Langu

Rank: 1

TOTAL SOURCES MUST EQUAL TOTAL USES

(Dollars in Thousands)

Sources		Uses	
Revenue Account	Amount	Uses Account	Amount
	0.0		0.0
Total Sources	0.0	Total Uses	0.0
Full Time Equivalents (FTE)			
Type	Amount of FTE	Request is related to a recurring expense	No
	0.00	Request is related to a capital request	No
Total FTE	0.00	Request is related to proposed legislation	No

Language requested for inclusion in General Appropriations Act (Please Follow Legislative Bill Drafting Conventions - See Instructions)

The period of time for expending the one million five hundred thousand dollars (\$1,500,000) appropriated from the computer systems enhancement fund in Subsection 11 of Section 7 of Chapter 210 of Laws 2023 for the planning and initiation phase to modernize licensing software is extended through fiscal year 2026.

Justification Quantitative Data (Description)

The extension is essential to ensure the successful completion of the planning and initiation phases of the licensing software modernization. Without the extension, approximately \$1.5 million in allocated funds would remain underutilized. This funding will cover critical resources, including personnel such as Project Manager and Business Analyst, and independent verification and validation contractor. Failure to properly plan and initiate can lead to cost overruns and project delays of up to two years. Extending the timeline will mitigate these risks, ensuring that the agency maximizes its return on investment and adheres to the projected project timeline.

Request: Provide a brief description of what the request does, how the dollars will be spent and explain why it is a nonrecurring need.

We request an extension on the time limit for the C2 funding allocated in 2023, beyond Fiscal Year 2025. The original requester resigned shortly after receiving the funds, leading to a year of lost progress. With the appointment of a new CIO, the project has gained momentum and is now progressing effectively.

Request: How the dollars will be spent.

The funds will be utilized for tasks related to the planning and initiation phases, such as hiring a Project Manager, Business Analyst, and an independent verification and validation contractor.

Request: Explain why request is nonrecurring need.

This is a one-time need; once the planning and initiation phases of the project are complete, no further requests for funding will be necessary for the planning and initiation phases. However, an additional C2 Request will be made for the implementation and closeout phases.

Consequences: Provide a brief description of consequences of not funding a performance and accountability task.

Without continued funding, the agency will face delays in modernizing the licensing software, leading to inefficiencies, slower response times for stakeholders, and the continued use of outdated systems that compromise security and service delivery. This could also hinder the agency's ability to meet future operational goals and public expectations.

Performance: How will agency performance be affected.

Agency performance will be enhanced with the implementation of a more efficient, secure system. The public stakeholders will benefit from faster response times as the system transitions to a web-based platform.

Performance: How will agency performance will be improved.

All departments will operate more efficiently and securely. Additionally, stakeholders and the public will experience reduced wait times due to the web-based nature of the new system. Furthermore, prospective gaming license applicants, both businesses and individuals, will be able to seamlessly complete their applications and submit payments entirely online, streamlining the process for greater convenience and efficiency. This integrated system will reduce processing times and improve user experience by eliminating the need for in-person or paper-based transactions.

Brief description of problem agency is addressing.

The previous CIO who was responsible for the project, resigned shortly after receiving the appropriation, causing a delay of approximately one year.

State of New Mexico
SPECIALS, SUPPLEMENTALS AND DEFICIENCIES DFA

(Prepare separate forms for each request)

BU: 46500
Agency: Gaming Control Board
Program:
Analyst: Miguel Lujan, CIO
Phone: 505-377-4697

Request Type: C2 Section 7 Request

Rank: 1

TOTAL SOURCES MUST EQUAL TOTAL USES

(Dollars in Thousands)

Sources		Uses	
Revenue Account	Amount	Uses Account	Amount
Other Transfers	1,000.0	Contractual Services	1,000.0
Total Sources	1,000.0	Total Uses	1,000.0
Full Time Equivalents (FTE)			
Type	Amount of FTE	Request is related to a recurring expense	No
	0.00	Request is related to a capital request	No
Total FTE	0.00	Request is related to proposed legislation	No

Language requested for inclusion in General Appropriations Act (Please Follow Legislative Bill Drafting Conventions - See Instructions)

For the Implementation phase to modernize licensing software.

Justification Quantitative Data (Description)

The new licensing software solution will align with the Gaming Control Board's (GCB) licensing processes and include additional features like self-exclusion/banning of individuals, tracking the transportation of licensed gaming machines, document upload, and online payments. The current software is over 20 years old.

Request: Provide a brief description of what the request does, how the dollars will be spent and explain why it is a nonrecurring need.

C2 Funding is requested to implement a new Licensing System. The project began in July 2024, and Request for Proposal (RFP) is expected to be issued around December 2024. The requested funds will support the implementation and the closeout phase.

Request: How the dollars will be spent.

The funds will cover the final implementation costs for the new licensing system.

Request: Explain why request is nonrecurring need.

This funding is specific to the implementation of the new licensing software. Once the project is completed, no further C2 funding will be necessary.

Consequences: Provide a brief description of consequences of not funding a performance and accountability task.

Failure to fund the implementation will result in project delays and an incomplete and unusable software program. The goal is to complete the project by September of 2025.

Performance: How will agency performance be affected.

The new system is expected to decrease license processing time by approximately 20%.

Performance: How will agency performance will be improved.

All divisions will benefit from a more secure and efficient system. Public and stakeholder interactions will be streamlined through faster, web-based response times.

Brief description of problem agency is addressing.

The agency is modernizing outdated licensing software, which is more than 20 years old.

DFA Performance Based Budgeting Data System

Annual Performance Report

Agency: 46500 Gaming Control Board

Program: P680 Gaming Control

The purpose of the gaming control program is to provide strictly regulated gaming activities and to promote responsible gaming to New Mexicans so they can attain a strong level of confidence in the board's administration of gambling laws and assurance the state has competitive gaming free from criminal and corruptive elements and influences.

Performance Measures:		2023-24 Target	2023-24 Result	Met Target	Year End Result Narrative
Outcome	Percent of key and business license applications completed and presented to the board within ninety days of receipt of application	90%	97%	Yes	Out of 200 Key Person Renewal/ Update registrations and New and Renewal Business applications, only 4 applications were not processed in 90 days.
Outcome	Percent of staff permit license applications with complete information submitted by applicants and presented to the Board within thirty business days of receipt of the application	93%	99%	Yes	Out of 132 Renewal Staff permits and registratons, only 1 was not processed in 30 business days.
Outcome	Percent of work permit and work permit renewals processed within forty-five business days	96%	99%	Yes	Out of 484 Renewal Work permits and Work permit registrations, only 7 were not processed within 45 business days.
Output	Average annual number of inspections conducted by each agent at assigned non-tribal venues	24	26	Yes	The Agents completed 1,129 inspections for 44 licensed venues resulting in an inspection rate of 25.7.
Output	Average annual number of inspections conducted by each agent at each assigned bingo and raffle location	0	8	Yes	The Agents conducted 146 inspections out of 19 licensed venues resulting in an inspection rate of 7.7
Output	Percent of all tribal gaming operation inspections and reviews completed in one fiscal year	98%	100%	Yes	The measure was met at 100% for completion in the 2024 fiscal year.
Output	Percent of audit reports completed and mailed within thirty business days of completion of field work or desk compliance review	95%	99%	Yes	Of the 104 audit reports, 103 were completed and mailed timely.
Output	Percent of transported gaming software and devices inspected by agents	85%	93%	Yes	Total transported gaming software and devices was 653. Of this, 649 were inspected.
Quality	Percent of incidents reported to the central monitoring system help desk closed within three calendar days	96%	100%	Yes	Out of 4,439 tickets, 4,434 were closed within three calendar days resulting in 99.9%.

Performance Measures Summary

P680 Gaming Control		2022-23 Actual	2023-24 Actual	2024-25 Budget	2025-26 Request	2025-26 Recomm
Purpose:	The purpose of the gaming control program is to provide strictly regulated gaming activities and to promote responsible gaming to New Mexicans so they can attain a strong level of confidence in the board's administration of gambling laws and assurance the state has competitive gaming free from criminal and corruptive elements and influences.					
Performance Measures:						
Quality	Percent of incidents reported to the central monitoring system help desk closed within three calendar days	98%	100%	98%	98%	
Output	Percent of all tribal gaming operation inspections and reviews completed in one fiscal year	100%	100%	100%	99%	
Output	Percent of audit reports completed and mailed within thirty business days of completion of field work or desk compliance review	99%	99%	99%	99%	
Output	Average annual number of inspections conducted by each agent at assigned non-tribal venues	12	26	24	24	
Output	Average annual number of inspections conducted by each agent at each assigned bingo and raffle location	4	8	5	5	
Output	Percent of transported gaming software and devices inspected by agents	85%	93%	90%	90%	
Outcome	Percent of work permit and work permit renewals processed within forty-five business days	96%	99%	97%	97%	
Outcome	Percent of key and business license applications completed and presented to the board within ninety days of receipt of application	90%	97%	92%	92%	
Outcome	Percent of staff permit license applications with complete information submitted by applicants and presented to the Board within thirty business days of receipt of the application	89%	99%	93%	93%	

NEW MEXICO

Gaming Control Board

FY 2026 Strategic Plan

New Mexico



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Board Members



Patrick Garrett - Board Chairman
Law Enforcement Commissioner



Van Billops
CPA Commissioner



Billy G. Smith
Racing Commission Chairman



Mekko M. Miller Esq.
Attorney Commissioner



Darren "Indy" White
Public Commissioner

The Boards Commitment

The Gaming Control Board is committed to the principles of professionalism, accountability, and integrity. Using these principles, the Board focuses on protecting the public interest by evaluating and responding to critical issues and licensee needs and maintaining a flexible, innovative regulatory approach that can adapt quickly to changing circumstances and environments.

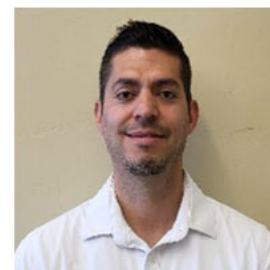
Executive Director & Department Heads



Van Billops
Acting State Gaming
Representative
(505) 699-3894



Terry McGaha
Acting Executive Director
(505) 264-0077



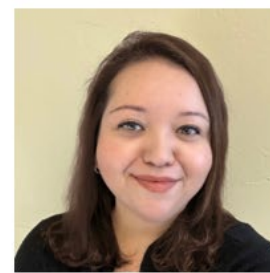
Miguel Lujan
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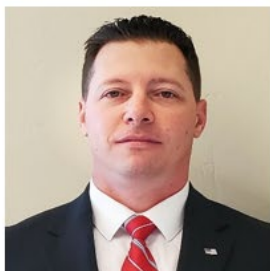
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General Counsel
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Anna Salazar
Operations
(505) 977-9416



Robert Zajac
Background, Licensing,
& Records Bureau
(505) 221-7551

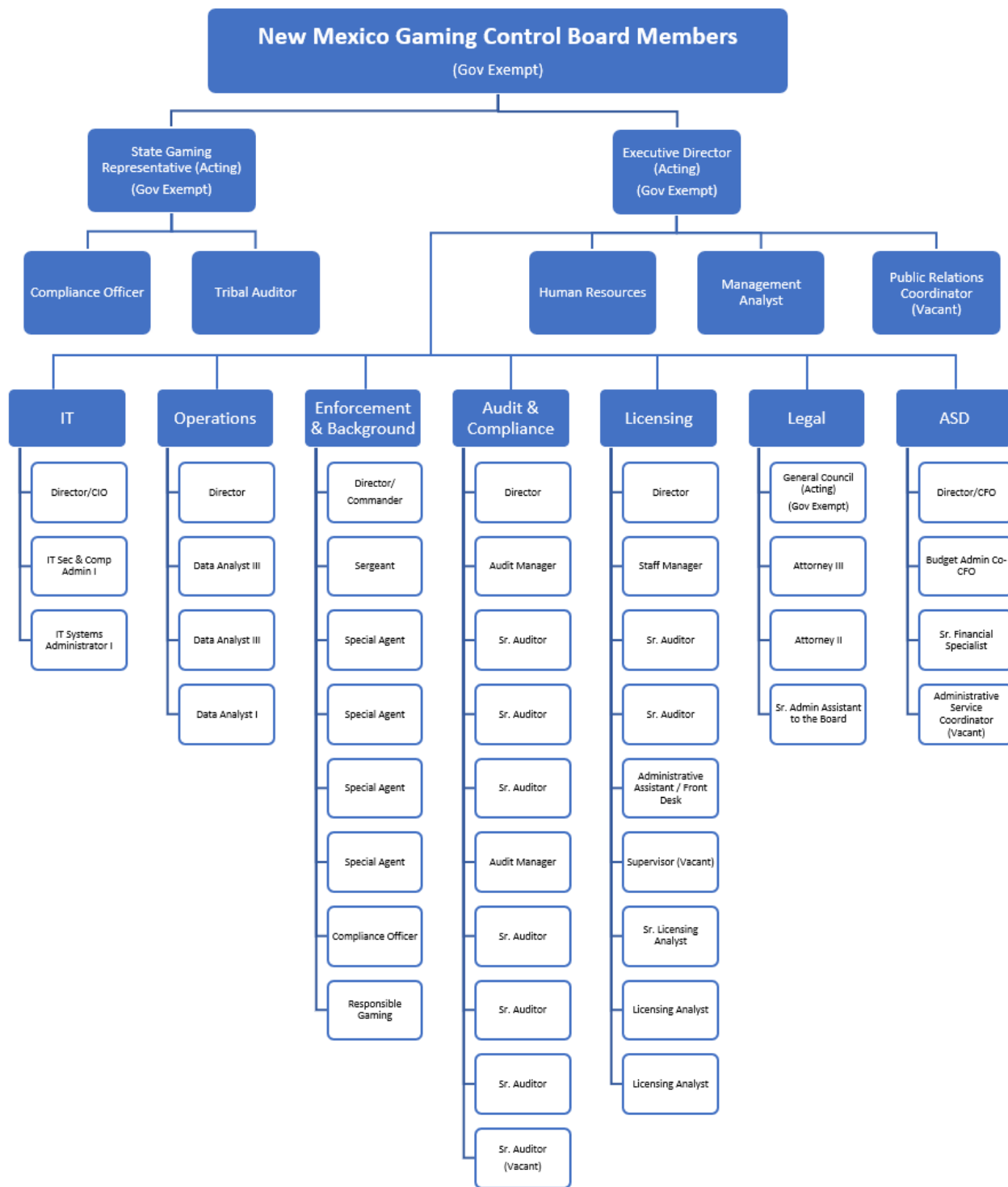


Terry McGaha
Enforcement
Division
(505) 264-0077



Steve Sneddon
Audit & Compliance
Division
(505) 401-3227

Organizational Structure



As of August 14, 2024

Executive Summary

The New Mexico Gaming Control Board (NMGCB) is proud to present its 2026 Strategic Plan, highlighting our achievements over the past year and outlining our strategic goals for the future. In 2024, we focused on enhancing regulatory practices, increasing compliance and enforcement actions, engaging stakeholders, leveraging technology, and developing our workforce. Our commitment to maintaining the integrity of gaming in New Mexico remains unwavering, ensuring a fair, transparent, and well-regulated industry.

Values and Principles

We are dedicated to promoting responsible gaming practices, protecting the interests of all stakeholders, and ensuring a safe and enjoyable gaming environment for New Mexicans and visitors alike.

Our commitment is to regulate and oversee all gaming operations with the highest standards of professionalism, accountability, and efficiency. We strive to foster a culture of compliance and collaboration among gaming industry participants, government agencies, and the public.

Through rigorous enforcement of regulations, proactive problem-solving, and continuous education, we aim to balance the economic benefits of gaming with the social responsibilities it entails. We work tirelessly to maintain public trust, facilitate economic growth, and safeguard the well-being of our communities.

Mission Statement

Our mission is to uphold the integrity, transparency, and fairness of gaming activities throughout the state through a combination of legal frameworks, regulations, monitoring, and enforcement measures.



Strategic Goals and Objectives

Regulatory Excellence

- **Objective:** Continuously improve regulatory frameworks and practices.
- **Initiatives:**
 - Conduct comprehensive reviews of current regulations and identify areas for enhancement.
 - Implement best practices from other jurisdictions.
 - Enhance training programs for regulatory staff.

Enhanced Compliance and Enforcement

- **Objective:** Strengthen compliance and enforcement mechanisms.
- **Initiatives:**
 - Increase the frequency and thoroughness of compliance inspections.
 - Implement advanced data analytics for monitoring and detection.
 - Foster partnerships with local, state, and federal enforcement agencies.

Stakeholder Engagement and Public Awareness

- **Objective:** Engage with stakeholders and raise public awareness about responsible gaming.
- **Initiatives:**
 - Conduct regular stakeholder meetings and public forums.
 - Launch public awareness campaigns on responsible gaming.
 - Collaborate with industry operators to promote best practices.

Technological Advancements

- **Objective:** Leverage technology to enhance regulatory functions.
- **Initiatives:**
 - Implement a new integrated regulatory management system.
 - Develop online portals for license applications and renewals.
 - Utilize data analytics for risk assessment and decision-making.

Organizational Development

- **Objective:** Invest in the professional development of NMGCB staff.
- **Initiatives:**
 - Provide continuous training and development opportunities.
 - Foster a culture of innovation and excellence.
 - Enhance recruitment and retention strategies.

Annual Highlights

Regulatory Achievements

- Continued updates to gaming regulations to align with best practices.
- Introduced new guidelines for emerging gaming technologies.

The New Mexico Gaming Control Board continued with comprehensive updates to the rules and regulations governing the gaming industry in our state. This initiative is part of our ongoing commitment to ensure a fair, transparent, and responsible gaming environment for all stakeholders, including players, operators, and the wider community.

The updated regulations continue to be developed through extensive consultation with industry experts, licensees, and the public. They aim to address the evolving landscape of the gaming industry, incorporating best practices and technological advancements to enhance regulatory oversight and player protection.



Compliance and Enforcement Actions

- Conducted 1400+ compliance inspections with an increased compliance rate.
- Issued 150+ enforcement actions for regulatory breaches.

The New Mexico Gaming Control Board's Enforcement and Audit Divisions are now nearly fully staffed for the first time in several years. This milestone represents a significant enhancement in our capacity to regulate and enforce gaming laws throughout the state, ensuring a fair, transparent, and secure gaming environment for all participants.

With both divisions operating at near full strength, we have implemented a range of measures to bolster our oversight and enforcement actions. These initiatives highlight our unwavering commitment to maintaining the highest standards of integrity and accountability within the gaming industry.

Key actions include a substantial increase in the frequency and thoroughness of inspections and audits of gaming establishments. This proactive approach ensures compliance with all regulatory requirements and helps identify potential issues before they escalate. Additionally, we have strengthened our investigative capabilities, enabling us to respond more swiftly and effectively to any reports of non-compliance or irregularities. Through these efforts, we aim to uphold the trust of the community and protect the integrity of the gaming industry in New Mexico.

Enhanced scrutiny of financial records and operational practices to detect and prevent any irregularities or violations.

We have taken swift and decisive action against any breaches of gaming regulations, imposing fines, suspensions, and revocations of licenses when necessary. Our rigorous enforcement measures are designed to uphold the integrity of the gaming industry and ensure that all participants adhere to the highest standards of conduct. By promptly addressing violations, we demonstrate our unwavering commitment to maintaining a fair and secure gaming environment, thereby protecting the interests of both the public and the gaming community.

Public Outreach and Education

- Held stakeholder meetings.
- Launched a state-wide campaign promoting responsible gaming.

We have continued to implement comprehensive training programs for gaming licensees to ensure they fully understand and comply with all regulatory requirements. These programs are designed to keep licensees informed about the latest regulations and best practices in the industry.

To further support our licensees, we provide a range of resources and assistance aimed at helping them adopt best practices in responsible gaming and customer service. This includes access to educational materials, training sessions, and one-on-one consultations.

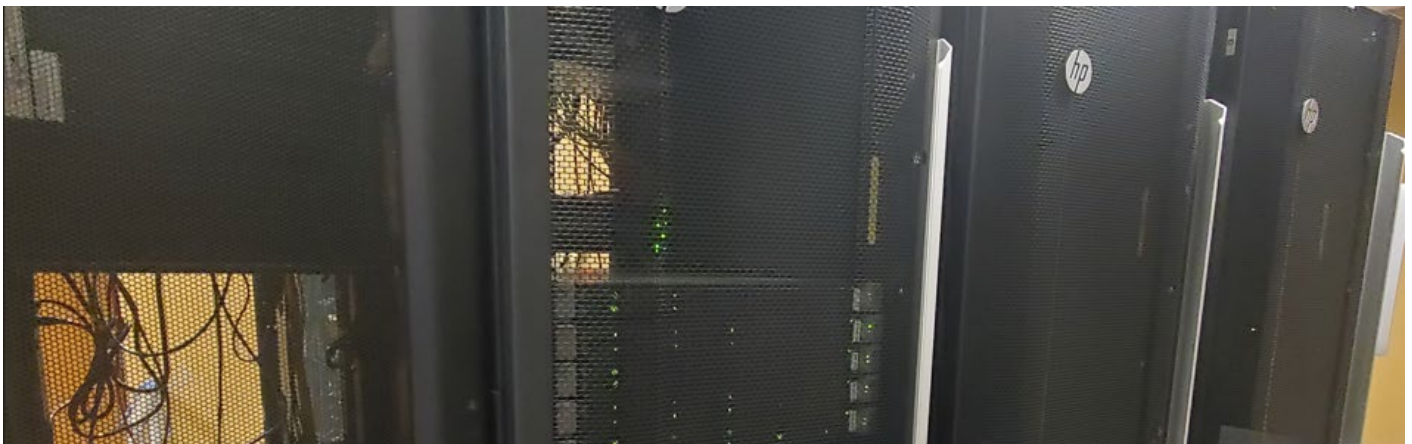
As part of our ongoing commitment to promoting responsible gaming and safeguarding the well-being of our community, these outreach initiatives aim to educate and support both players and gaming operators across the state. We strive to ensure a safe and enjoyable gaming environment for all by fostering a culture of responsibility and excellence.

Technology Implementation

- Launched a state-of-the-art regulatory management system.
- Completed updates to the central monitoring system to oversee and manage gambling activities.

We have initiated the process of replacing our outdated regulatory database, which has been in use since 1997, with a modern, state-of-the-art system. This new database will significantly enhance our organizational work capacity and efficiency by transitioning from hard copy work products to electronic formats. The updated system will offer easy access to information, streamline workflows, and incorporate electronic payment processes, thereby reducing administrative burdens and improving overall operational effectiveness. This strategic upgrade is a crucial step toward modernizing our agency's infrastructure and better serving our stakeholders.

Updates to central monitoring system (CMS), which is a sophisticated technological solution used by regulatory authorities to oversee and manage gambling activities across various venues and platforms. CMS provides real-time monitoring by tracking of gaming machines, provides immediate data on bets placed, wins, losses, and machine status, collects comprehensive data on gambling activities, including financial transactions, player behavior, and machine performance, generates reports for regulatory compliance, financial auditing, and market analysis, helps in accurate revenue tracking for taxation and fee calculation and ensures the state receives its fair share of gambling revenues.



Overall, a central monitoring system is crucial for maintaining the integrity, transparency, and accountability of the gambling industry, providing the tools needed to oversee and control gambling operations effectively.

Workforce Development

- Provided 1,000+ hours of training to staff.
- Launched a leadership development program for mid-level supervisors.

The training of staff, particularly new hires, was a major focus for the agency this fiscal year. Staff members collectively received over 1,000 hours of training, encompassing both mandatory annual training and specialized sessions on the latest gaming initiatives. As members of the North American Gaming Regulators Association (NAGRA), the NMGCB staff benefit from training opportunities to interact with and learn from regulators worldwide. This affiliation facilitates the sharing of best practices, enhances regulatory knowledge, and ensures that our staff remains at the forefront of gaming regulation and innovation.



The agency has established an additional supervisor position within the Audit Division to oversee auditors conducting compliance audits for licensed nonprofits and bingo organizations throughout the state. This strategic move not only enhances the oversight and effectiveness of our audit processes but also creates upward mobility potential within the organization, providing employees with opportunities for career advancement and professional growth. By fostering a culture of internal development and promotion, we aim to retain top talent and ensure a high level of expertise and dedication within our team. This new supervisory role underscores our commitment to maintaining rigorous compliance standards while supporting the career aspirations of our staff.

Organizational Development

At the end of FY 2022, NMGCB had a high vacancy rate of 36.5%. We have successfully reduced this rate to 13.4% at the beginning of FY 2025. During this period, we strengthened our team by adding a Responsible Gaming Coordinator and a Criminal History Background Compliance Officer. These additions have significantly bolstered our capabilities in promoting responsible gaming practices and ensuring compliance with regulatory standards.

Additionally, we implemented numerous personnel actions aimed at improving internal realignment, which in turn enhanced our recruitment and retention efforts. These strategic adjustments included refining job roles, optimizing workflow processes, and fostering a more supportive work environment. Focusing on these areas has created a more efficient and attractive workplace, ultimately leading to higher employee satisfaction and retention rates.



The agency formulated a new Operations division from existing resources and separated them from the Information Systems (IS) Division. The rationale for creating this new division stems from the recognition that Operations entails distinct priorities and goals when compared to the Information Systems Division. Operations oversees the Central Monitoring System (CMS), which has the specific focus of managing the gaming equipment, ensuring regulatory compliance, and optimizing the functionality of slot machines. This involves overseeing the installation, configuration, and maintenance of slot machines, monitoring their performance, and managing player interactions. This system empowers our team to effectively manage and monitor slot machines across New Mexico racetracks and gaming venues operated by nonprofit entities (excluding Tribal gaming sites), overseeing configurations, installations, and revenue verification.

Performance Measures

FY 2026

Audit and Compliance Division

Measure Type	Performance Measure
Output	Percent of audit reports completed and mailed within thirty business days of completion of field work or desk compliance review

Background & Licensing Division

Measure Type	Performance Measure
Quality	Percent of work permit and work permit renewals processed within 45 business days
Outcome	Percent of key and business license applications are to completed and board presented within 90 days of receipt of the application
Outcome	Percent of staff permit license applications with complete information submitted by applicants and presented to the Board within 30 business days of receipt of the application.

Enforcement Division

Measure Type	Performance Measure
Output	Average annual number of inspections conducted by each agent at assigned non-tribal venues
Output	Average annual number of inspections conducted by each agent at each assigned bingo and raffle location
Outcome	Percent of transported gaming software and devices inspected by agents

Information Systems

Measure Type	Performance Measure
Quality	Percentage of incidents reported to the central monitoring system help desk closed within three calendar days

Tribal

Measure Type	Performance Measure
Output	Percent of all tribal gaming operation inspections and reviews completed in one fiscal year.

**DFA Performance Based Budgeting Data System
Annual Performance Report**

Agency: 46500 Gaming Control Board

Program: P680 Gaming Control

The purpose of the gaming control program is to provide strictly regulated gaming activities and to promote responsible gaming to New Mexicans so they can attain a strong level of confidence in the board's administration of gambling laws and assurance the state has competitive gaming free from criminal and corruptive elements and influences.

Performance Measures:		2023-24 Target	2023-24 Result	Met Target	Year End Result Narrative
Outcome	Percent of key and business license applications completed and presented to the board within ninety days of receipt of application	90%	97%	Yes	Out of 200 Key Person Renewal/ Update registrations and New and Renewal Business applications, only 4 applications were not processed in 90 days.
Outcome	Percent of staff permit license applications with complete information submitted by applicants and presented to the Board within thirty business days of receipt of the application	93%	99%	Yes	Out of 132 Renewal Staff permits and registratons, only 1 was not processed in 30 business days.
Outcome	Percent of work permit and work permit renewals processed within forty-five business days	96%	99%	Yes	Out of 484 Renewal Work permits and Work permit registrations, only 7 were not processed within 45 business days.
Output	Average annual number of inspections conducted by each agent at assigned non-tribal venues	24	26	Yes	The Agents completed 1,129 inspections for 44 licensed venues resulting in an inspection rate of 25.7.
Output	Average annual number of inspections conducted by each agent at each assigned bingo and raffle location	0	8	Yes	The Agents conducted 146 inspections out of 19 licensed venues resulting in an inspection rate of 7.7
Output	Percent of all tribal gaming operation inspections and reviews completed in one fiscal year	98%	100%	Yes	The measure was met at 100% for completion in the 2024 fiscal year.
Output	Percent of audit reports completed and mailed within thirty business days of completion of field work or desk compliance review	95%	99%	Yes	Of the 104 audit reports, 103 were completed and mailed timely.
Output	Percent of transported gaming software and devices inspected by agents	85%	93%	Yes	Total transported gaming software and devices was 653. Of this, 649 were inspected.
Quality	Percent of incidents reported to the central monitoring system help desk closed within three calendar days	96%	100%	Yes	Out of 4,439 tickets, 4,434 were closed within three calendar days resulting in 99.9%.

Financial Overview

Impact

The \$2.47 billion economic impact figure for the New Mexico gaming industry includes several components, such as gross gaming revenue, employment, and related economic activities. Here's a breakdown of how such a figure is generally calculated:

Gross Gaming Revenue (GGR): This is the total amount wagered by players minus the winnings paid out. For New Mexico, the GGR for commercial casinos alone was reported as \$270.9 million in 2023 (American Gaming Association).

Employment and Wages: The number of jobs supported by the gaming industry and the total wages paid to employees are included in the economic impact. The industry in New Mexico supports 22,268 jobs (American Gaming Association).

Operational and Capital Expenditures: This includes spending on goods and services by the gaming establishments, including maintenance, utilities, marketing, and capital investments like building expansions or renovations.

Tax Revenue and Tribal Revenue Sharing: The taxes and revenue sharing paid by gaming establishments to the state and local governments. In New Mexico, this includes a gaming tax rate of 26%, a racing purse tax of 20%, and a problem gambling tax of 0.25% (New Mexico Gaming Control Board).

Indirect and Induced Economic Effects: The indirect impact comes from the suppliers and service providers that benefit from the gaming industry's expenditures. Induced impact refers to the broader economic effects from the spending of wages earned by employees in the gaming sector.

The combination of these factors—GGR, employment wages, operational and capital expenditures, tax revenues, and broader economic effects—results in the overall economic impact figure of \$2.47 billion for the New Mexico gaming industry (American Gaming Association) (New Mexico Gaming Control Board).

By the Numbers – American Gaming Association

GAMING BY THE NUMBERS
New Mexico



New Mexico is home to commercial and tribal gaming operators that support jobs for more than 22,200 New Mexicans and generate \$241 million in tax revenue and tribal revenue share payments annually for all levels of government.

Gaming tax revenue and tribal revenue share payments are allocated for critical state budgetary needs by the state legislature. Gaming taxes are also distributed to New Mexico’s horse racing industry.

Casino Gaming Locations in New Mexico:



KEY STATE INFORMATION

- Forms of Gaming
- Commercial Casinos
- Tribal Casinos
- Retail Sports Betting

Jobs Supported

22,268

Annual Economic Impact

\$2.5 Billion

Annual Tax Impact & Tribal Revenue Share Payments to Governments **

\$241 Million

Casino Gaming Locations*

26

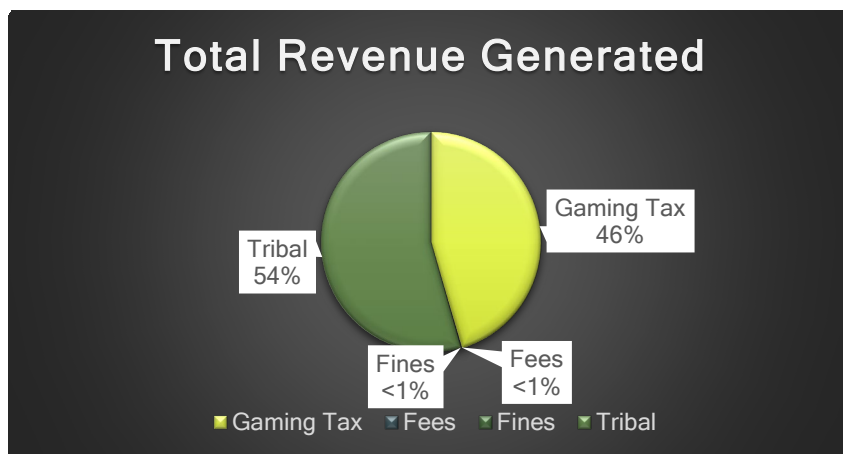
* All location data is as of December 31, 2023.

****Total revenue generated: \$148,171,800.** (The discrepancy from AGA’s reported revenue figures is likely due to differences in accounting for promotion credits, sports betting, Class III gaming, and horseman’s purse.)

Financial Overview

Revenue –

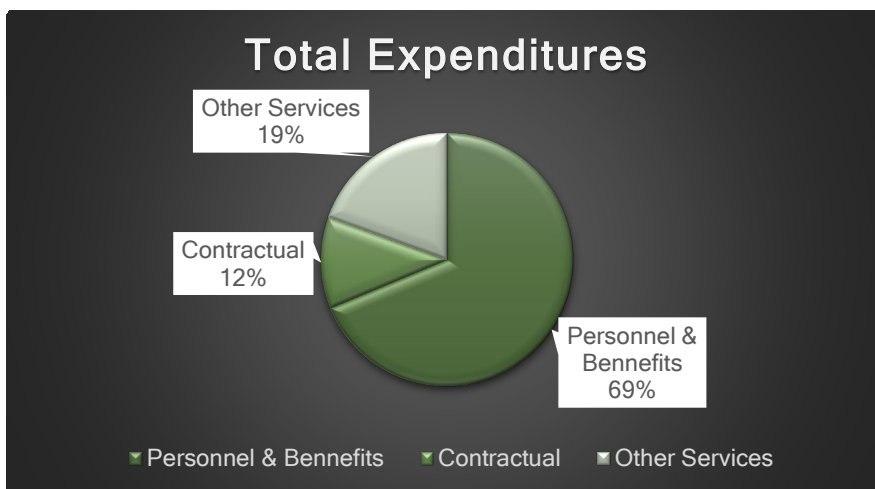
- Total revenue generated: \$148,171,800
- Breakdown: Gaming Tax* (46%), Tribal Revenue Sharing (54%), Licensing fees (Less than 1%), Fines and penalties (Less than 1%)



*Comprised gaming tax from racetrack operators, non-profit operators, manufacturers, and distributors. This is Non-Tribal revenue.

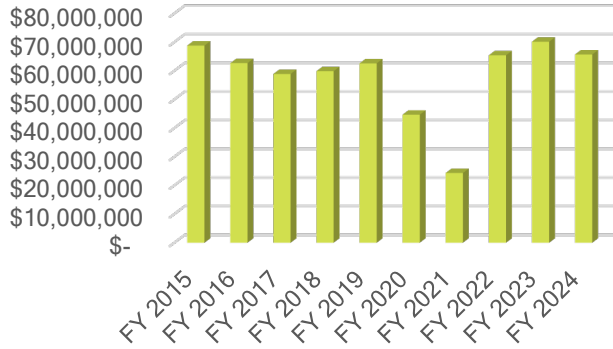
Expenditure –

- Total expenditures: \$6,373,863
- Breakdown: Personnel & Benefits (69%), Contractual (12%), Other Services (19%)

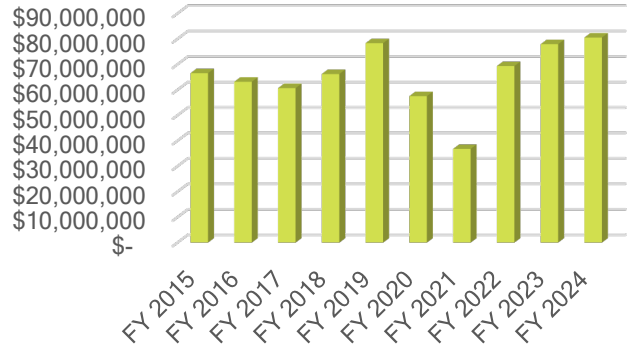


Ten-Year Look-

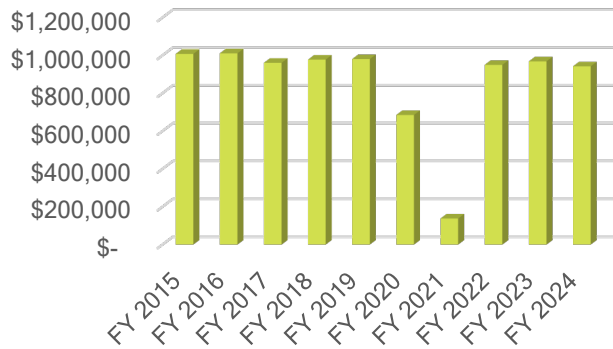
Gaming Tax (Racetrack Operator)



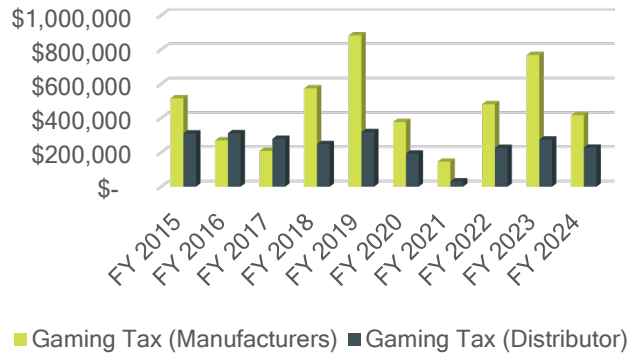
Revenue Sharing (Tribal Casinos)



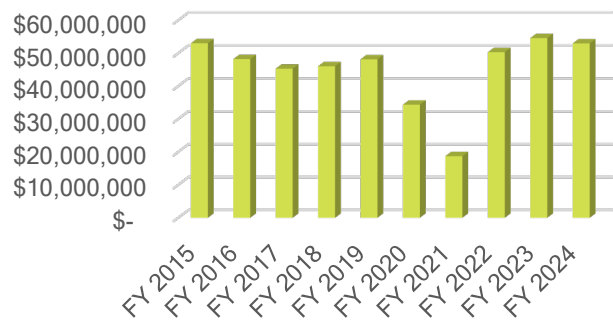
Gaming Tax (Non-Profit Operator)



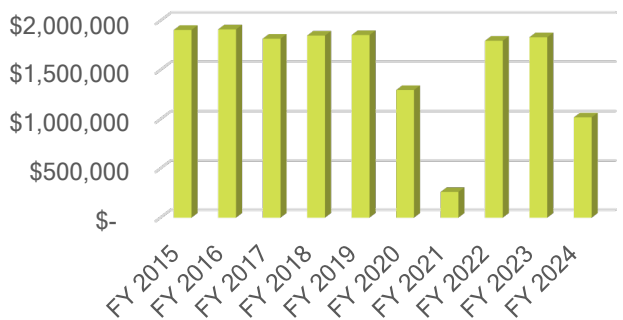
Gaming Tax (Manufacturers & Distributors)



Amount Paid into Horse Racing Purses



Charitable & Educational Payments



Future Outlook

In 2026, the NMGCB aims to further enhance its regulatory capabilities, with a focus on embracing new technologies, increasing stakeholder collaboration, and promoting a safe and responsible gaming environment. We will continue to refine our regulatory frameworks, invest in staff development, and engage with the public to ensure the integrity and transparency of the gaming industry in New Mexico.



Acknowledgments

The NMGCB extends its gratitude to our dedicated staff, industry partners, stakeholders, and the public for their continued support and collaboration. Together, we will continue to uphold the highest standards of gaming regulation in New Mexico.



**Fiscal Year 2026
Gaming Control Board
IT STRATEGIC PLAN
September 3, 2024**

**Miguel A. Lujan
Chief Information Officer**

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EXECUTIVE SUMMARY

The New Mexico Gaming Control Board is tasked with regulating slot machine gaming along with bingo and raffle at New Mexico's licensed racetracks, veterans, fraternal and other nonprofit organizations. The Board monitors New Mexico's tribal gaming compacts through appointment of a State Gaming Representative who reports to the Board. The Board is also responsible for building public confidence in gaming through implementation of regulations and enforcing state laws governing gaming.

The New Mexico Gaming Control Board's (GCB) plan for Information Technology (IT) is to use technology as a tool and vehicle to fulfill its vision, achieve its mission and accomplish its programmatic goals. The GCB has strategically aligned its IT projects, short term, and long term, to support the goals of each of its programs.

The GCB IT strategic plan is focused on streamlining agency operations, increasing staff productivity, reducing total cost of ownership, supporting technical and business operations, increasing cyber security and security awareness, and improving statewide services to the public gaming community. Due to the inherent benefits of technology, the GCB's IT plan is biased towards electronic commerce, web-based solutions encompassing interactive business solutions for all stakeholders of the GCB. Utilizing technology to better assist the public and internal operations of the GCB are directives set forth by the Gaming Commission.

GCB management and staff have strived to implement and monitor this strategic planning process, which includes a coordinated assessment of the agency's internal environment. A review of the statutory duties of the Gaming Commission and external influences on the agency continues to be an ongoing process. As in years prior, financial resources and technology continue to figure prominently in the success of this strategic plan.

The GCB IT strategic plan integrates suggestions and concepts from the Gaming Commission, GCB management team and GCB staff. This plan attempts to project the various impacts that proposals will have on the agency in the future. The IT strategic plan continues to evaluate critical issues to ensure implementation of strategic initiatives.

The GCB IT division's mission is two-fold; first is maintaining and supporting the agency computer systems, network-telecommunications infrastructure, office automation application needs, and provide the focus for the development of IT strategies and policies for the Board. Secondly, IT manages the statutorily required Gaming Central Monitoring System. The Legislature specified the provisions under section 60-2E-43 NMSA, requiring a central system, developed, and run by the State as its own expense. These systems are critical due to the statutory nature of gaming regulations and technology utilized by the Board.

As planned, many accomplishments were achieved in FY24 focused on security, disaster recovery, and helpdesk applications delivered to the staff. With these solutions, IT effectively managed expectations, timely reacted to issues reported, and successfully prioritized its own actions based on real data. The department continues to improve its services and processes – and the role GCB plays for the NM gaming industry.

I. AGENCY OVERVIEW

A. AGENCY MISSION

The mission of the Gaming Control Board is to uphold the integrity, transparency, and fairness of gaming activities throughout the state through a combination of legal framework, regulations, monitoring, and enforcement measures.

The GCB IT division supports this mission by serving and supporting the agency with innovative solutions to advance the delivery of their core missions.

B. AGENCY GOALS

Regulatory Excellence

- **Objective:** Continuously improve regulatory frameworks and practices.
- **Initiatives:**
 - Conduct comprehensive reviews of current regulations and identify areas for enhancement.
 - Implement best practices from other jurisdictions.
 - Enhance training programs for regulatory staff.

Enhanced Compliance and Enforcement

- **Objective:** Strengthen compliance and enforcement mechanisms.
- **Initiatives:**
 - Increase the frequency and thoroughness of compliance inspections.
 - Implement advanced data analytics for monitoring and detection.
 - Foster partnerships with local, state, and federal enforcement agencies.

Stakeholder Engagement and Public Awareness

- **Objective:** Engage with stakeholders and raise public awareness about responsible gaming.
- **Initiatives:**
 - Conduct regular stakeholder meetings and public forums.
 - Launch public awareness campaigns on responsible gaming.
 - Collaborate with industry operators to promote best practices.

Technological Advancements

- **Objective:** Leverage technology to enhance regulatory functions.
- **Initiatives:**
 - Implement a new integrated regulatory management system.
 - Develop online portals for license applications and renewals.
 - Utilize data analytics for risk assessment and decision-making.

Organizational Development

- **Objective:** Invest in the professional development of NMGCB staff.
- **Initiatives:**
 - Provide continuous training and development opportunities.
 - Foster a culture of innovation and excellence.
 - Enhance recruitment and retention strategies.

C. VISION AND PRIORITIES

The Gaming Control Board is dedicated to promoting responsible gaming practices, protecting the interests of all stakeholders, and ensuring a safe and enjoyable gaming environment for New Mexicans and visitors alike.

GCB's commitment is to regulate and oversee all gaming operations with the highest standards of professionalism, accountability, and efficiency. We strive to foster a culture of compliance and collaboration among gaming industry participants, government agencies, and the public.

Through rigorous enforcement of regulations, proactive problem-solving, and continuous education, we aim to balance the economic benefits of gaming with the social responsibilities it entails. We work tirelessly to maintain public trust, facilitate economic growth, and safeguard the well-being of our communities.

- The Gaming Control Board's IT Bureau supports all aspects of the Technology side of the Agency, which is done by ensuring that all Divisions are provided with reliable services, connectivity, applications, and devices, while balancing the financial interests of the budget of the agency. Deliver high quality IT products and services that are critical for the GCB to fulfill its mission, and in support of related administrative and operational needs.
- Ensuring the agency's mission is met requires the GCB IT staff to maintain strong application systems, software databases and an efficient, reliable network.

D. AGENCY DESCRIPTION AND ORGANIZATION STRUCTURE

The Gaming Control Board is comprised of 52 authorized positions (46 non-exempt and 6 exempt) in various divisions that either interact with our licensees directly or support the agency. The following divisions interact directly with our licensees: Enforcement, Audit & Compliance, Information Systems and Background & Licensing. Enforcement is involved with the detection and prosecution of administrative and criminal violations. Audit & Compliance has a similar role in assuring that gaming operations comply with minimum internal control standards and the law. The Audit & Compliance also plays a vital role in conducting business viability reviews as well as annual audits of financial records to ensure that gaming operators are accurately reporting payments of gaming taxes, revenue share, and payments to charities. Background & Licensing conducts a background check on each applicant to verify that the information contained in the application and supplemental information gathered by the division is accurate.

II. IT ENVIRONMENT

1. Major Applications

GCB's primary application is the statutorily required Gaming Central Monitoring System for the regulatory oversight of gaming at non-tribal facilities. The newer system was in place last year and is in its 2nd year of operation. The next application used for nearly all functions within the agency is IDPoint. IDPoint is an application/database designed for gaming

regulators to track a licensee from initial application through any enforcement or audit matters. We have plans to completely replace this system by next Summer/Fall.

The GCB supports the New Mexico Healthcare Authority's federal program to collect support from Non-custodial Parents using the CSED (Child Support Enforcement Department) lookup server. This is an in-house developed database/webserver where information provided by (HCA)/CSED is loaded to allow racetrack operators the ability to check if a gaming patron is compliant for child support.

Finally, Office 365 provides the office automation application with email services provided by the Department of Information Technology (DoIT) in collaboration with Microsoft.

2. Infrastructure

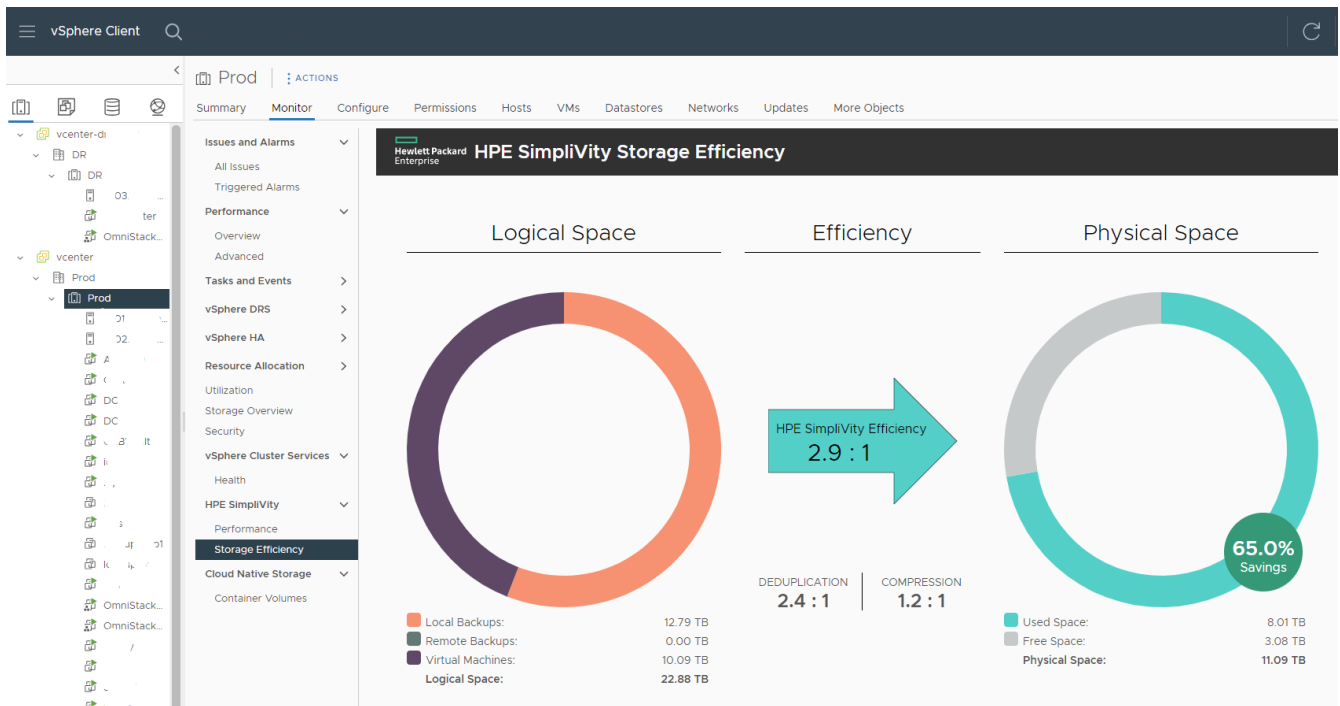
The GCB Information Technology infrastructure consists of a 2 HPE 380 Gen 10 Host Virtualization Platform with SimpliVity solution built in. Most of the applications needed for the agency (See Fig 1) are located on this solution. The GCB also (as do other agencies) make use of servers and applications to DoIT's VxRail system within the ABQ Datacenter, as we already have a few servers running on it.

The agency maintains a datacenter at its headquarters which is supported by a 10KvA Universal Power Supply (UPS) along with a natural gas generator. A Qwest Metro Optical Ethernet (QMOE) was installed several years ago by DoIT for agency internet access along with access to other state facilities for backup/disaster recovery efforts. Back-up consists of a SimpliVity Hyper-Convergence solution.

In FY2024-25, all core peripheral switches were replaced by ANM using Fortinet appliances, along with the installation of fiber-optic cabling for switch-to-switch interconnects. The agency supports Active-Directory for all network authentication and authorization for staff and Windows 10 workstations.

Currently, the Gaming Central Monitoring System backup rack is in the Gaming Control Board's office building. We also deployed a Hewlett-Packard Enterprise (HPE) SimpliVity DR node at the Albuquerque Data Center, along with the production Central Monitoring System.

FIG 1



3. Security

The GCB implements annual penetration tests. We had an assessment in the first quarter of 2024, and this was performed by Securin. We also participate in the Ivanti monthly scanning recommended by DoIT.

We also implemented an annual cybersecurity awareness training for each employee. This class is provided by Inspired Learning and offered through the Department of Information Technology. We require this awareness training annually.

We rely lightly on perimeter defense, but also, we deploy a Next Generation firewall, and endpoint protections software to help prevent virus and malware. We have web control, and device and software monitoring. These solutions are all part of a layered security approach. For effectiveness, we also consider how we leverage people and processes.

Employees can create some of the greatest risks. Our approach is to have well-informed users that immediately inform IT staff, therefore serving as an asset. Phishing emails frequently target employees designed to get them to click and give credentials. We often send out examples as they happen throughout the year to keep employees aware of potential scams.

A few points we emphasize and require of employees include:

- Creating strong passwords that are unique to each account and not reused, ensuring personal and work passwords are separate.
- Not opening or clicking links in suspicious emails or those from unfamiliar senders.
- Ensuring applications and operating systems are updated regularly as soon as patches are released and not installing any unknown outside software, as they can open security vulnerabilities in the network.

- Immediately reporting any unusual behavior or something strange happening on their computers.

Also, due to events happening worldwide, we want to develop a cyber incident response plan. A good incident response plan will provide us with repeatable procedures to recover business processes as quickly and efficiently as possible. Ensuring proper backups are in place and regularly testing these backups is imperative to minimizing downtime and increasing the chances of data recovery.

Lastly, being a member of a statewide security user group is key to sharing a collection of cases, alerts, and analysis of threat research. Our agency must be informed by current threat intelligence to effectively detect and respond to threats. Threat research and advisory bulletins might reveal that cybercriminals have been carrying out attacks through a specific vulnerability or targeting endpoints with a specific malware. We can then take proactive measures by making any necessary system updates and increasing monitoring to detect behavior indicative of one of these attacks, minimizing the impact.

4. Agency IT Certified Projects

The Gaming Control Board qualifies gaming venues through a rigorous licensing and certification process designed to ensure a fair and honest gaming environment while recognizing the importance of gaming tax and revenue sharing to the State economy. The License Software Modernization Project aims to modernize GCB’s licensing process by providing additional functionality and access to increase efficiency and achieve performance measures detailed in the GCB’s Performance Monitoring Plan. GCB certified this project for Initiation July 22 of FY 2025 and Initiation/Planning activities should conclude no later than November 30, 2024. Implementation should begin Winter/Spring 2025.

PROJECT NAME	
Project Description	License Software Modernization
Estimated Project Costs	\$2,500,000.00
Current Funding	\$1,500,000.00 C2
Certified Project Phase	Initiation Phase
Estimated Completion	Sept 30 th , 2025
Strategic Priority	1
COMPLETED PROJECT NAME	
Project Description	Gaming Control Monitoring System (GCMS)
Estimated Project Costs	\$2,500,000.00
Current Funding	C2
Certified Project Phase	Closeout
Estimated Completion	Completed 2023, last Fiscal Year
Strategic Priority	1

TABLE II.1: Current/Past Certified IT Projects

5. Workforce

A. Full Time Employees

The GCB ISD has 7 full time employees (FTE). The current authorized positions are:

1. Chief Information Officer (CIO) – Filled
2. Systems Administrator I – Filled
3. IT Security & Compliance Administrator I - Filled
4. Database Administrator Supervisor – Filled
5. Operations Research Analyst - A – Filled
6. Operations Research Analyst – A - Filled
7. Operations Research Analyst - B – Filled

The CIO is responsible for the overall success of the Information Systems Dept. at the Gaming Control Board. This includes maintaining and supporting the agency computer systems, network-telecommunications infrastructure, office automation application needs, and provide the focus for the development of IT strategies and policies for the Board. Secondly, the CIO is responsible for managing the statutorily required Gaming Central Monitoring System. These systems are critical due to the statutory nature of gaming regulations and technology utilized by the Board.

The Systems Administrator I is responsible for supporting the agencies' computer systems, network-telecommunications infrastructure, and the office automation applications needs. Along with supporting the agency's network-telecommunications infrastructure, the Systems Administrator is responsible for identifying, recommending, and implementing security controls.

The IT Security & Compliance Administrator I is responsible for ensuring the agency's compliance to cybersecurity policies (such as CJIS policies), the NIST framework, and general best practices. The Security & Compliance Administrator is also responsible for improving and maintaining the security posture of the agency's network and any IT-related assets. Lastly, this role is responsible for responding to cybersecurity incidents.

The Database Administrator is responsible for the oversight of the Gaming Central Monitoring System to ensure the Racetracks & Non-profits licensed gaming machines are communicating with GCB through the GCMS software/hardware. The Database Administrator oversees the Data Analyst III & Computer Operator.

The Data Analyst III is responsible for monitoring the Gaming Central Monitoring System to ensure that Racetracks & Non-profits licensed gaming machines are communicating with GCB through the GCMS software/hardware.

The Computer Operator is responsible for monitoring the Gaming Central Monitoring System to ensure that Racetracks & Non-profits licensed gaming machines are communicating with GCB through the GCMS software/hardware.

All staff members at GCB are required to work in the office and telework is allowed under rare conditions with the Executive Director's approval.

B. IT Professional Services Contractors

The Gaming Control Board works with a variety of IT professional contractors to support our IT systems and applications.

Name	Professional Contractor
Gaming Central Monitoring System (GCMS)	Light and Wonder (formerly SG Gaming, Inc.)
Workstations	Dell
Dell Switches	Dell
HPE Servers	HPE/ANM
HPE SimpliVity	HPE/ANM
HPE Switches	HPE
VMWare	VMWare/Abba Technologies
Licensing Software	IDPoint, Ltd.
Anti-Virus/Malware Protection	Fortinet
Networking Hardware	Fortinet
CSED Website and Application	Abba/ Mechenbier IT

6. Challenges

The GCB Information Technology Bureau has many challenges in the next years. We have implemented many new systems, including our Fortinet Switches, HPE SimpliVity Servers which require the staff to get acquainted with. Migrating to more current applications is a must, but current budget projections pose problems for this to occur.

Furthermore, with the current budget shortfall in different categories, any new applications, training, or ideas will be put on hold for most of fiscal year 2025. On a positive note, the IT bureau is fully staffed for the first time in many years, and due to the size of the agency, it allows the IT staff to touch many different disciplines of IT, as the current staff becomes a jack of all trades. Training will be done in conjunction with our entire infrastructure replacement, with new disaster recovery sites.

III. FY24 KEY ACCOMPLISHMENTS

A. FY24 STRATEGIC IT ACCOMPLISHMENTS

STRATEGIC PRIORITY 1 – Deploy Next Generation Fortinet HA Firewalls and Core Switches to replace EOL appliances.	
Safely enable applications, users, and content at high throughput speeds. Deliver secure networking that is broad, deep, and automated. Secure network with advanced edge protection that includes web, content, and device security, while network segmentation and secure SD-WAN reduce complexity and risk.	
FY24 Strategy 1	Implement a new High Availability firewall system designed to enhance security the GCB, reducing business loss to traffic and amplifying ease-of-use for IT staff to implement and monitor.
Accomplishments	Deployed advanced firewall capabilities that extensively inspect potential threats
Outcomes/Metrics	Uses the application, not the port, as the basis for all safe enablement policy decisions: allow, deny, schedule, inspect, and apply traffic-shaping.
FY24 Strategy 2	CCB implemented a new firewall system which would be designed, developed with a focus on the security needs and best interests of the GCB Network.
Accomplishments	Successfully deployed Main HA FW at Office site and at Oso Grande site.

Outcomes/Metrics	Ability to get deeper visibility into the network and see applications, users, and devices before they become threats.
FY24 Strategy 3	GCB implemented new Fortinet Network Switches and Routers which were designed, developed with a focus on the security needs and best interests of the GCB Network.
Accomplishments	Successfully deployed core switches and floor switches at GCB Headquarters
Outcomes/Metrics	Employ FortiLink, so the FortiSwitch becomes a logical extension of the FortiGate, allowing for centralized management of both network security and access layer functions through a single interface.

STRATEGIC PRIORITY 2 – Deploy CSED Website for Racetracks	
Child Support database strategy/mission is to put children first by encouraging both parents to assume responsibility for improving the economic and social well- being, health, and stability of their children.	
FY24 Strategy 1	By operation of law, a lien attaches to a payout of one thousand two hundred dollars (\$1,200) or more from a gaming machine of a racetrack gaming operator licensee when won by a person owing a debt to or collected by the human services department acting as the state's child support enforcement agency pursuant
Accomplishments	Deployed Site
Outcomes/Metrics	Establishing parentage
FY24 Strategy 2	Certain tools can be used to ensure compliance with child support orders such as wage/winnings withholding, income tax refund intercepts, driver and professional license suspension, game and fish license suspension, and passport denials.
Accomplishments	Deployed Site for racetracks to compare winnings to Child Support Obligations of jackpot winners
Outcomes/Metrics	Database site allows the comparison vs if winner is caught up on support obligations

TABLE III.1: FY24 Strategic IT Accomplishments

B. OTHER KEY IT ACCOMPLISHMENTS – FY24

FY24 ended with critical improvements in the IT infrastructure of the agency, both within and without. The Networking Replacement Project was a massive undertaking, with equipment replacements occurring within the GCB’s building. This accomplishment served to make the GCB more efficient and secure in its daily operations within the agency.

APPLICATION	
Accomplishment	Front Door/Building Safety Alert and access for general building access among the floors and doors.
Value or Impact	Access control for the public, or unwanted visitors.
DATA	
Accomplishment	New Agency database for the files on Teams/SharePoint
Value or Impact	Staff have more efficient way to share / access on various files across the board
PROCESS IMPROVEMENT	
Accomplishment	New IPRA eDiscovery gathering process and policies on web.
Value or Impact	Great Value and impact, dramatically shortens the raw IPRA email process.
WORKFORCE	
Accomplishments	IT classes presented to staff in various categories, including web-development, Active Directory, SharePoint, Fortinet systems for Networking, and Security.
Value or Impact	Improved overall outlook on job functions, and well as fitting into IT roles more comfortably.
CUSTOMER SERVICE	
Accomplishments	Completed a new reliable at home video zoom streaming system for public to hear and watch our board meetings, as well as join in from remote locations.
Value or Impact	Streamlined the staff/public to universal browser system, and better-quality audio and participation
TELEWORK	
Accomplishments	Agency is fully in office, but should the need arise, GCB implemented laptops, VPN, Remote IT access, and Zoom/Teams conference calling for entire agency.
Value or Impact	
SECURITY	
Accomplishments	Implemented Secure Bit password manager for users’ to safely store passwords, as well as better complexity without fear of forget.
Value or Impact	Employs advanced passwords that extensively inspect cybersecurity to potential threats or hacking.

TABLE III.2: Other Key IT Accomplishments – FY24

IV. FY26 IT STRATEGIC GOALS AND STRATEGIES

The GCB aims to continue modernization of its IT infrastructure in FY26 to ultimately see its maturity in all facets.

STRATEGIC PRIORITY 1 – Modernize our Licensing and Audit Application	
Goal Statement: Modernize entire Licensing System, Application, and gaming document management systems	
FY26 Strategy 1	Modernize our License/Audit and document management systems. PCI Payment
Outcomes/Metrics	GCB Background and Licensing administration creates and manages data including reviewing and accepting applications for submission. Allow gaming licensing to search applications using a web-based platform, provide GCB staff accessibility and search capabilities of gaming documents. Keep the NM Gaming Industry public updated and informed as and when action is taken pertaining to their application through notifications and updates. Helps reduce extra email correspondence, and Licensees & businesses will no longer have to submit checks to GCB.
FY26 Strategy 2	Practice legal management, case load and litigation management and tracking.
Outcomes/Metrics	Provide practice management functionality to GCB attorneys including calendaring integration, version control and permission controls. Provide agency management with case metrics including duration and resource intensity.
FY26 Strategy 3	To develop a system for use by GCB’s Enforcement Division that will manage the data used by the agency for self-exclusions from gaming facilities in the State of New Mexico.
Outcomes/Metrics	Gaming Facilities can connect to portal to view data, and the GCB Enforcement division will no longer have to email the list every month to gaming facilities
FY26 Strategy 4	Develop a system for use by GCB’s Tribal Division that will manage the data used by the agency for ensuring tribal gaming facilities are following the State Gaming Compact
Outcomes/Metrics	Tribal gaming facilities will no longer have to upload documents via Secure Shell File Transfer.

STRATEGIC PRIORITY 2 – Manage/Control Devices in Microsoft Intune	
Goal Statement: Implement Cloud-based service that can control devices through policy, including security policies.	
FY26 Strategy 1	Deploy MS Admin Center for Mobile Threat Defense/ Microsoft Defender

Outcomes/Metrics	Built-In reporting
FY26 Strategy 2	Conditional Access
Outcomes/Metrics	Allows/Blocks access to resources based on compliance.

STRATEGIC PRIORITY 3 – Migrate to Azure Active Directory	
Goal Statement Employ comprehensive identity management solution	
FY26 Strategy 1	Increased security and compliance
Outcomes/Metrics	Enforce strong authentication policies, restrict access to sensitive data, monitor user activity
FY26 Strategy 2	Improve security by providing Single Sign-On (SSO) and multi-factor authentication (MFA) –Manage user identities and access control
Outcomes/Metrics	Users can access all their applications with one set of credentials.
FY26 Strategy 3	Simplify management and provide a central location to manage users and applications. Create and manage user accounts, assign permissions, and control access to applications.
Outcomes/Metrics	Deploy a cost-effective solution that helps GCB save time and money by simplifying the IT infrastructure.

TABLE IV.1. FY26 IT Strategic Goals and Strategies

V. IT FISCAL AND BUDGET MANAGEMENT

Information Technology (IT) Operating Budget (C1)

(To update this table, please double click on the embedded spreadsheet and add the required information. Before exiting the spreadsheet, please make sure to scroll up. Otherwise, the entries of this table will not be fully previewed.)

Agency Name		Agency Code			
Gaming Control Board		46500			
Base Request Operational Support of IT. Check one of the options below:				Flat Budget	Expansion from previous year
Yes					No
Revenue IT Base Budget (dollars in thousands)					
Appropriation Funding Type	FY23 Actual	FY24 Actual	FY25 OpBud	FY26 Request	FY27 Estimate
General Fund	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
Other State Funds	0.0	0.0	0.0	0.0	0.0
Federal Funds	0.0	0.0	0.0	0.0	0.0
Internal Svc Funds/Interagency Transfer	0.0	0.0	0.0	0.0	0.0
Total	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
Expenditure Categories (dollars in thousands)					
Category or Account Description	FY23 Actual	FY24 Actual	FY25 OpBud	FY26 Request	FY27 Estimate
Personal Services & Employee Benefits	399.8	504.4	795.8	797.6	821.5
Contractual & Professional Services	75.3	685.9	702.9	720.4	738.3
IT Other Services	999.0	234.4	231.5	219.8	224.2
Other Financing Uses	0.0	0.0	0.0	0.0	0.0
Total	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
	Print Name	Phone	Email Address	Date	
Agency Cabinet Secretary/Director (Mandatory)	Terry McGaha	(505) 264-0077	terry.mcgaha@gcb.nm.gov		
Chief information Officer or IT Lead(Mandatory)	Miguel Lujan	(505) 377-4697	miguel.lujan@gcb.nm.gov		
Chief Finance Officer (Mandatory)	Cynthia Ortega-Armijo	(505) 259-0049	cynthia.ortega@gcb.nm.gov		

Agency Cabinet Secretary/Director Signature _____

Chief Information Officer/IT Lead Signature _____

Chief Financial Officer Signature _____

VI. SPECIAL FUNDING, SUPPLEMENTAL, COMPUTER SYSTEM ENHANCEMENT (C2) FUNDING AND REAUTHORIZATION OF C2 APPROPRIATIONS

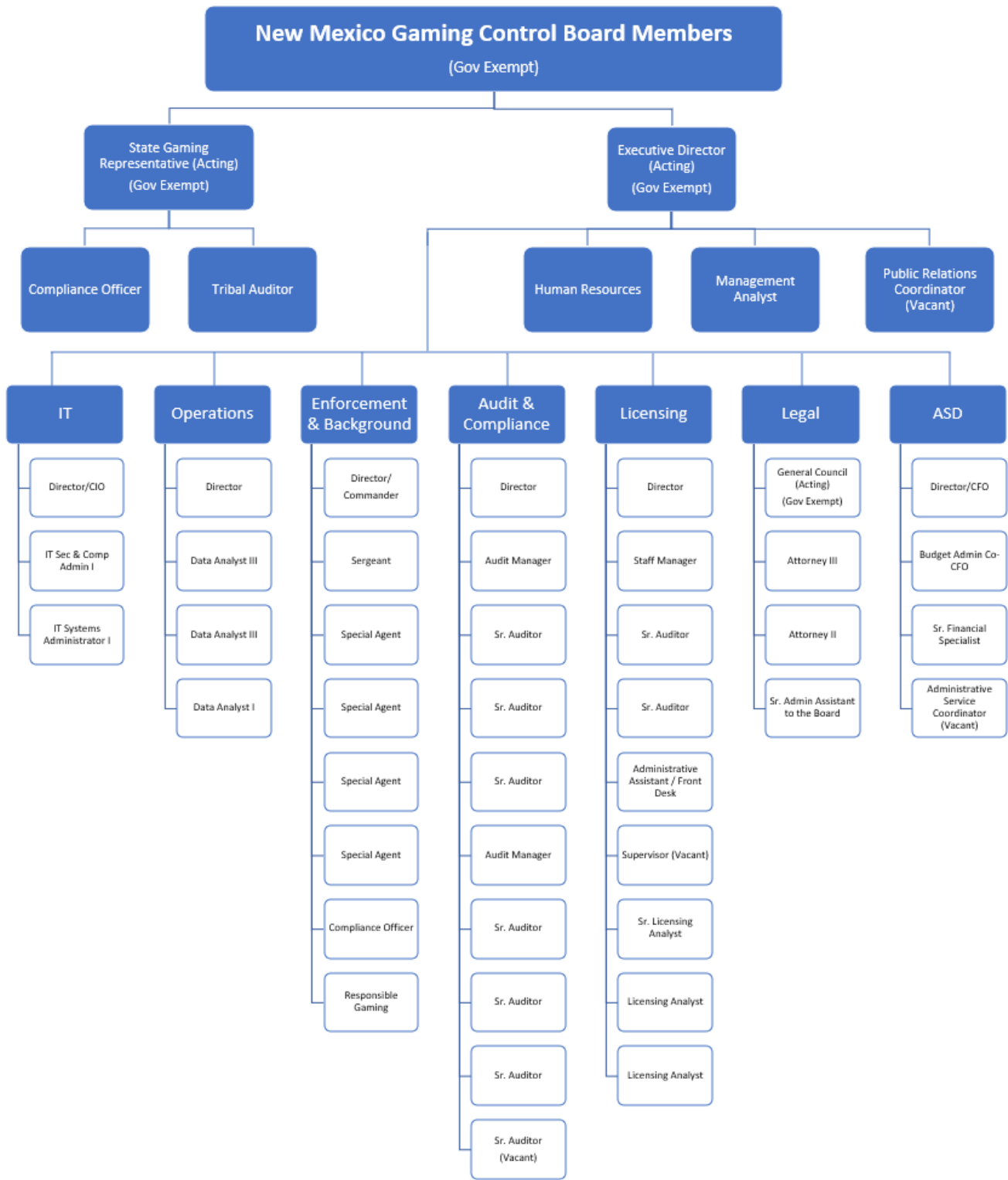
- A. The Gaming Control Board (GCB) requested \$1,500,000 for the modernization of our licensing software with \$1,500,000.00 appropriated for initiation and planning. This will replace GCB’s current licensing software, IDPoint. The technology type for the new licensing software will be a custom configured Commercial Off the Shelf (COTS) solution, that will be hosted in a “government Cloud” for GCB staff and the public to access. Implementation services for the new software solution will also include continued maintenance & support of the system, once implemented, to ensure compliance with Payment Card Industry Compliance (PCI) policies and the Federal Bureau of Investigation (FBI) Criminal Justice Information Systems (CJIS) policies.
- B. C2 Funding Request \$1,000,000.00 for the implementation of our project-License Modernization Software.
- C. Reauthorizing the original \$1,500,000.00 for initiation and planning. Laws of 2023, Chapter 210, Section 7(11)

REQUEST FOR REAUTHORIZATION OF C2 APPROPRIATIONS

Information Technology Request for Reauthorization of C2 Appropriations				
Agency Name	Gaming Control Board	Agency Code	46500	
Lead Agency Name Listed on Appropriation	Gaming Control Board	Project Name	License Modernization Project	
Source of Authorization (e.g. Laws 2022, Chapter 54, Section 7 (12) or Grant/Federal Fund #)			Appropriation Amount (in thousands)	Remaining Balance (in thousands)
Laws 2023, Chapter 210, Section 7(11)			1500.0	1500.0
			0.0	0.0
			0.0	0.0
			0.0	0.0
			0.0	0.0
			0.0	0.0
Total amount appropriated for project life (in thousands)	1,500,000.00	Will the project be completed within the next fiscal year?		<input type="checkbox"/> Yes <input checked="" type="checkbox"/> No
Reason for Requesting Reauthorization	At the start of last fiscal year, FY25, previous CIO left to another agency. The project stalled for one full calendar year. GCB is initiating project again FY26. Possible need of original appropriation beyond June 30 th , 2025.			

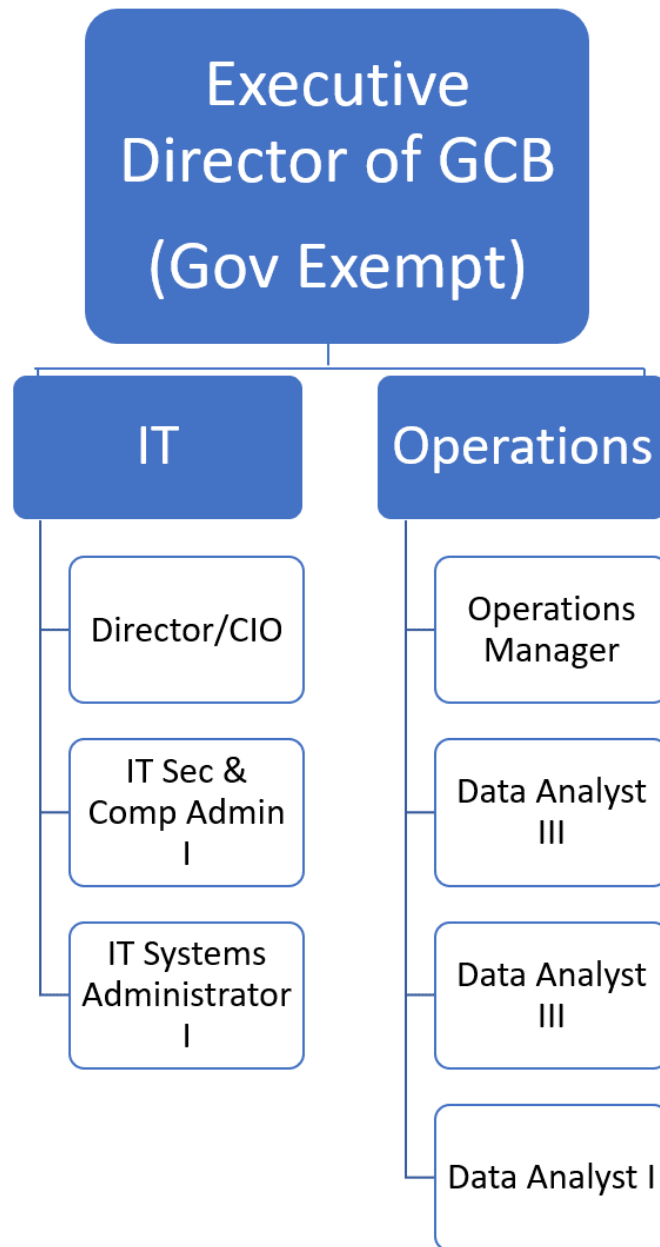
TABLE VI.1: Request for Reauthorization of C2 Appropriations

APPENDIX A-I: AGENCY ORGANIZATION CHART



As of August 14, 2024

APPENDIX A-II: IT ORGANIZATION CHART



APPENDIX A-III: C2 IT DATA PROCESSING CSEF

APPENDIX A-III: C2 IT Data Processing CSEF

Data Processing - Computer Systems Enhancement Fund (CSEF)

Agency Name	Agency Code	Project Name			
Gaming Control Board	46500	Modernize Licensing Software			
Multi-Agency Project	Participating Agencies		Priority	Projected Start Date	Projected End Date
No			1	7/22/2024	9/30/2025

Revenue Project Cost (dollars in thousands)					
Category or Account Description	FY24 & Prev Actual	FY25 Budget	FY26 Request	FY27 Request Estimate (If any)	Total
General Fund (CSEF)	1,500.0	0.0	1,000.0	0.0	2,500.0
Other State Funds (*specify funds below)	0.0	0.0	0.0	0.0	0.0
Federal Funds	0.0	0.0	0.0	0.0	0.0
Internal Svc Funds/Interagency Transfer	0.0	0.0	0.0	0.0	0.0
Total	1,500.0	0.0	1,000.0	0.0	2,500.0
*If Other State Funds, Specify Funding Source/Fund Name					

Expenditure Categories (dollars in thousands)					
Category	FY24 & Prev Actual	FY25 Budget	FY26 Request	FY27 Estimate	Total
Personal Services & Employee Benefits	0.0	0.0	0.0	0.0	0.0
Professional Services	0.0	400.0	2,100.0	0.0	2,500.0
Travel/Lodging	0.0	0.0	0.0	0.0	0.0
IT Hardware	0.0	0.0	0.0	0.0	0.0
IT Software	0.0	0.0	0.0	0.0	0.0
Other	0.0	0.0	0.0	0.0	0.0
Total	0.0	400.0	2,100.0	0.0	2,500.0

	Print Name	Phone	Email Address	Date
Agency Cabinet Secretary/ Director (Mandatory)	Terry McGaha	505-264-0077	terry.mcgaha@gcb.nm.gov	
Chief information Officer or IT Lead(Mandatory)	Miguel A Lujan	505-377-4697	miguel.lujan@gcb.nm.gov	
Chief Finance Officer / Budget Director (Mandatory)	Cynthia Ortega	505-259-0049	cynthia.ortega@gcb.nm.gov	

Agency Cabinet Secretary/Director Signature _____

Chief Information Officer/IT Lead Signature _____

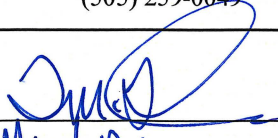
Budget Director Signature _____

Information Technology (IT) Operating Budget (C1)

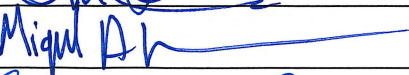
(To update this table, please double click on the embedded spreadsheet and add the required information. Before exiting the spreadsheet, please make sure to scroll up. Otherwise, the entries of this table will not be fully previewed.)

Agency Name		Agency Code			
Gaming Control Board		46500			
Base Request Operational Support of IT. Check one of the options below:		Flat Budget	Expansion from previous year		
Yes			No		
Revenue IT Base Budget (dollars in thousands)					
Appropriation Funding Type	FY23 Actual	FY24 Actual	FY25 OpBud	FY26 Request	FY27 Estimate
General Fund	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
Other State Funds	0.0	0.0	0.0	0.0	0.0
Federal Funds	0.0	0.0	0.0	0.0	0.0
Internal Svc Funds/Interagency Transfer	0.0	0.0	0.0	0.0	0.0
Total	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
Expenditure Categories (dollars in thousands)					
Category or Account Description	FY23 Actual	FY24 Actual	FY25 OpBud	FY26 Request	FY27 Estimate
Personal Services & Employee Benefits	399.8	504.4	795.8	797.6	821.5
Contractual & Professional Services	75.3	685.9	702.9	720.4	738.3
IT Other Services	999.0	234.4	231.5	219.8	224.2
Other Financing Uses	0.0	0.0	0.0	0.0	0.0
Total	1,474.1	1,424.7	1,730.2	1,737.8	1,784.0
	Print Name	Phone	Email Address	Date	
Agency Cabinet Secretary/ Director (Mandatory)	Terry McGaha	(505) 264-0077	terry.mcgaha@gcb.nm.gov		
Chief information Officer or IT Lead(Mandatory)	Miguel Lujan	(505) 377-4697	miguel.lujan@gcb.nm.gov		
Chief Finance Officer (Mandatory)	Cynthia Ortega-Armijo	(505) 259-0049	cynthia.ortega@gcb.nm.gov		

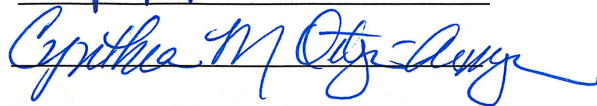
Agency Cabinet Secretary/Director Signature



Chief Information Officer/IT Lead Signature



Chief Financial Officer Signature



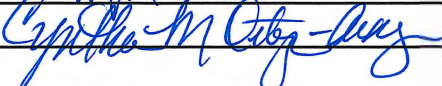


**C2: Information Technology
Data Processing - Computer Systems Enhancement Fund (CSEF)**

Agency Name	Agency Code	Project Name			
Gaming Control Board	46500	Modernize Licensing Software			
Multi-Agency Project	Participating Agencies		Priority	Projected Start Date	Projected End Date
No			1	7/22/2024	9/30/2025

Revenue Project Cost (dollars in thousands)					
Category or Account Description	FY24 & Prev Actual	FY25 Budget	FY26 Request	FY27 Estimate (if any)	Total
General Fund (CSEF)	1,500.0	0.0	1,000.0	0.0	2,500.0
Other State Funds (*specify funds below)	0.0	0.0	0.0	0.0	0.0
Federal Funds	0.0	0.0	0.0	0.0	0.0
Internal Svc Funds/Interagency Transfer	0.0	0.0	0.0	0.0	0.0
Total	1,500.0	0.0	1,000.0	0.0	2,500.0
*If Other State Funds, Specify Funding Source/Fund Name					

Expenditure Categories (dollars in thousands)					
	FY24 & Prev Actual	FY25 Budget	FY26 Request	FY27 Estimate	Total
Personal Services & Employee Benefits	0.0	0.0	0.0	0.0	0.0
Professional Services	0.0	400.0	2,100.0	0.0	2,500.0
Travel/Lodging	0.0	0.0	0.0	0.0	0.0
IT Hardware	0.0	0.0	0.0	0.0	0.0
IT Software	0.0	0.0	0.0	0.0	0.0
Other	0.0	0.0	0.0	0.0	0.0
Total	0.0	400.0	2,100.0	0.0	2,500.0

	Signature	Date
Cabinet Secretary/Director		8/21/24
Chief Information Officer/Technology Lead		8/21/24
Budget Director <i>ASD Director KFO</i>		8/21/24



In the matter of:

Board Review and Approval of the FY26 Budget Appropriation Request.

DECISION AND ORDER

This Decision and Order is issued pursuant to the New Mexico Gaming Control Act (“Act”), Sections 60-2E-1 through 60-2E-62, NMSA 1978. All relevant evidence having been considered, and based on the information made available to the New Mexico Gaming Control Board (“Board”) at its regular board meeting on April 17, 2024, and as of the date of this Decision and Order, the Board hereby finds as follows:

Findings of Fact

1. The New Mexico Gaming Control Board is required by law to review and submit an Annual Budget no later than September 3, 2024 (due to Labor Day), for FY26.
2. This FY26 Budget Appropriation Request was presented to the Board at the August 21, 2024, regular Board meeting at 9:00am. Four Board members attended in person, Commissioner Miller attended via ZOOM as is permitted by statute.
3. In the open session of the Board’s regular meeting on August 21, 2024, the Board voted 5-0 in favor of approval of the FY 26 Budget Appropriation Request presented by Cynthia M. Ortega-Armijo, ASD Director/CFO and Budget Administrator Denise Coriz, for the NMGCB.

Conclusions of Law

4. The Board has jurisdiction and authority to act in this matter pursuant to the New Mexico Gaming Control Act (“Act”), §§ 60-2E-1 through 60-2E-62, NMSA 1978.

5. The Board is the governing body responsible for approval of an operating budget and budget appropriations requests submitted by Cynthia M. Ortega-Armijo, ASD Director/CFO, pursuant to § 60-2E-10(D)(6), NMSA 1978.

Order

IT IS HEREBY ORDERED that the FY26 Budget Appropriation Request is **APPROVED**. It is further ordered that the FY26 Budget Appropriations request shall be delivered to the Department of Finance Administration Budget Division and to the Legislative Finance Committee.



Patrick Garrett, Chairman
New Mexico Gaming Control Board

AUGUST 29TH, 2024

Date

**FY26 APPROPRIATION REQUEST
FORM E-6B LEASED PASSENGER-RELATED VEHICLES**

Account code 542800

LEASED VEHICLE INFORMATION @ 7/1/24

Agency Name: Gaming Control Board
Program Name: Gaming Control Board

Business Unit: 46500
Program Code: P680

Item No.	LONG TERM LEASES ONLY						Lease Type Operational (O) or Standard (S)	Long Term Only			SHORT TERM ONLY			Put (x) if Fed \$
	Year	Make/Model	Vehicle Type	A** R C	License Plate Number	Mileage As of 7/1/24		A	B	A x B = C	D	E	D x E = F	
								FY26 Monthly Rate S= Rate Schedule	Number of months to lease	Total cost Rate FY25	Daily Rate Based On Vehicle Type	No. of Days	Total Lease Rate	
Example														
1	2021	Nissan Altima	02BA	C	008808SG	15,725	Standard (S)	678	12	8,136.0			-	
2	2024	Nissan Rogue	06AM	C	010495SG	194	Standard (S)	747	12	8,959.8			-	
3	2021	Dodge Durango	06B	C	008425SG	82,298	Operational (O)	267	12	3,200.6			-	
4	2021	Dodge Durango	06B	C	008426SG	51,152	Operational (O)	267	12	3,200.6			-	
5	2021	Dodge Durango	06B	C	008427SG	48,232	Operational (O)	267	12	3,200.6			-	
6	2021	Dodge Durango	06B	C	008428SG	22,371	Operational (O)	267	12	3,200.6			-	
7	2023	Dodge Durango	06B	C	009873SG	15,023	Operational (O)	267	12	3,200.6			-	
8	2023	Dodge Durango	06B	C	009874SG	10,935	Operational (O)	267	12	3,200.6			-	
9										-			-	
10										-			-	
11										-			-	
12										-			-	
13										-	-		-	
14										-			-	
15										-			-	
16										-			-	
17										-			-	
18										-			-	
19										-			-	
TOTAL LONG TERM:										36,299.6	TOTAL SHORT TERM:		-	

Operational(O) rate for FY26 will be

** Code A = additional leased vehicle request C = vehicle currently leased R = request to replace previously purchased vehicle